

KWV11

KWV11A DIAGNOSTIC
CNKWAAO

AH-T452A-MC
FICHE 1 OF 1

MAY 1983
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Table with multiple columns and rows of diagnostic data, including various alphanumeric codes and symbols.



IDENTIFICATION

PRODUCT NAME: CNKWAAO KVV11A DIAGNOSTIC
PRODUCT CODE: AC-T451A-MC
PRODUCT DATE: DECEMBER, 1982
MAINTAINER: DIAGNOSTICS SERVICES/ISS
AUTHOR: RAY SHOOP

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 5734 000000
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 5749 000004
 5750 000004 017102 000200
 5751 000174 000000
 5752 000174 000000
 5753 000176 000000
 5754 000100 000100
 5755 000100 000104 000200 000002
 5756
 5757
 5758
 5759 000200 000200
 5760 000200 000137 001506
 5761 000204 000137 001444

.NLIST MC,MD,CND
 .LIST ME
 .ENABL ABS
 .ENABL AMA
 \$SWR= 167400

.TITLE KWV11A DISAGNOSTIC MAINDEC-11-CNKWA-A
 :*COPYRIGHT (C) 1982
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 :*MAYNARD, MASS. 01754
 :*
 :*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
 :*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
 :*
 \$TN=1

.SBTTL OPERATIONAL SWITCH SETTINGS
 :*
 :* SWITCH USE
 :*-----
 :* 15 HALT ON ERROR
 :* 14 LOOP ON TEST
 :* 13 INHIBIT ERROR TYPEOUTS
 :* 11 INHIBIT ITERATIONS
 :* 10 BELL ON ERROR
 :* 9 LOOP ON ERROR
 :* 8 LOOP ON TEST IN SWR<7:0>

.SBTTL TRAP CATCHER
 :*=0
 :*ALL UNUSED LOCATIONS FROM 4-776 CONTAIN A ".+2"
 :*AND "JSR PC,RO" SEQUENCE TO CATCH ILLEGAL INTERRUPTS.
 :*AND INTERRUPTS TO THE WRONG VECTOR.
 :*LOCATION 0 CONTAINS A 0 TO CATCH IMPROPERLY LOADED
 :*VECTORS.
 :*=4
 :WORD IOTRD,200 ;HANDLE BUSS ERROR.
 :*=174
 DISPREG: .WORD 0 ;:SOFTWARE DISPLAY REGISTER.
 SWREG: .WORD 0 ;:SOFTWARE SWITCH REGISTER.
 :*=100
 :WORD 104,200,2 ;IF 'B EVENT'ON Q-BUS IS
 :CONNECTED,WE NEED A WAY OF
 :IGNORING ITS INTERRUPTS.
 :*=200
 :MP @#START
 :JMP @#QSTART

```
5762 000210 000137 014046      JMP      @#0ITST1
5763 000214 000137 014136      JMP      @#0ITST2
5764 000220 000137 014216      JMP      @#0ITST3
5765
5766                000230      .=230
5767 000230 000137 001472      JMP      @#WSTART      ;WESTFIELD STARTING ADDRESS
5768                000240      .=240
5769 000240 000137 001456      JMP      @#TSTSTR      ;ALL TESTER TESTS
5770                                     ;IF STARTED HERE.
5771                                     ;ALLOWS PRODUCTION TO EXERCISE
5772                                     ;UP TO 16 CLOCKS.NORMAL=4.
5773
5774
```

.SBTTL BASIC DEFINITIONS

```
(1)
(1)
(1)          001100      ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
(1)          STACK= 1100
(1)          .EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
(1)          .EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
(1)
(1)          ;*MISCELLANEOUS DEFINITIONS
(1)          000011      HT= 11      ;;CODE FOR HORIZONTAL TAB
(1)          000012      LF= 12      ;;CODE FOR LINE FEED
(1)          000015      CR= 15      ;;CODE FOR CARRIAGE RETURN
(1)          000200      CRLF= 200    ;;CODE FOR CARRIAGE RETURN-LINE FEED
(1)          177776      PS= 177776   ;;PROCESSOR STATUS WORD
(1)          .EQUIV PS,PSW
(1)          177774      STKLMT= 177774 ;;STACK LIMIT REGISTER
(1)          177772      PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
(1)          177570      DSWR= 177570 ;;HARDWARE SWITCH REGISTER
(1)          177570      DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
(1)          ;***** THE FOLLOWING ODT START ADDRESS FOR SBC 11/21 IS ADDED
(1)          170000      ODTST= 170000
(1)          ;*GENERAL PURPOSE REGISTER DEFINITIONS
(1)          000000      R0= %0      ;;GENERAL REGISTER
(1)          000001      R1= %1      ;;GENERAL REGISTER
(1)          000002      R2= %2      ;;GENERAL REGISTER
(1)          000003      R3= %3      ;;GENERAL REGISTER
(1)          000004      R4= %4      ;;GENERAL REGISTER
(1)          000005      R5= %5      ;;GENERAL REGISTER
(1)          000006      R6= %6      ;;GENERAL REGISTER
(1)          000007      R7= %7      ;;GENERAL REGISTER
(1)          000006      SP= %6      ;;STACK POINTER
(1)          000007      PC= %7      ;;PROGRAM COUNTER
(1)
(1)          ;*PRIORITY LEVEL DEFINITIONS
(1)          000000      PR0= 0      ;;PRIORITY LEVEL 0
(1)          000040      PR1= 40     ;;PRIORITY LEVEL 1
(1)          000100      PR2= 100    ;;PRIORITY LEVEL 2
(1)          000140      PR3= 140    ;;PRIORITY LEVEL 3
(1)          000200      PR4= 200    ;;PRIORITY LEVEL 4
(1)          000240      PR5= 240    ;;PRIORITY LEVEL 5
(1)          000300      PR6= 300    ;;PRIORITY LEVEL 6
(1)          000340      PR7= 340    ;;PRIORITY LEVEL 7
(1)
(1)          ;*'SWITCH REGISTER' SWITCH DEFINITIONS
(1)          100000      SW15= 100000
```

(1) 040000
(1) 020000
(1) 010000
(1) 004000
(1) 002000
(1) 001000
(1) 000400
(1) 000200
(1) 000100
(1) 000040
(1) 000020
(1) 000010
(1) 000004
(1) 000002
(1) 000001

SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4
SW01= 2
SW00= 1
.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

(1) 100000
(1) 040000
(1) 020000
(1) 010000
(1) 004000
(1) 002000
(1) 001000
(1) 000400
(1) 000200
(1) 000100
(1) 000040
(1) 000020
(1) 000010
(1) 000004
(1) 000002
(1) 000001

;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1
.EQUIV BIT09,BIT9
.EQUIV BIT08,BIT8
.EQUIV BIT07,BIT7
.EQUIV BIT06,BIT6
.EQUIV BIT05,BIT5
.EQUIV BIT04,BIT4
.EQUIV BIT03,BIT3
.EQUIV BIT02,BIT2
.EQUIV BIT01,BIT1
.EQUIV BIT00,BIT0

(1) 000004

;*BASIC "CPU" TRAP VECTOR ADDRESSES
ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS

```
(1) 000010 RESVEC= 10 ;;RESERVED AND ILLEGAL INSTRUCTIONS
(1) 000014 TBITVEC=14 ;;"T" BIT
(1) 000014 TRTVEC= 14 ;;TRACE TRAP
(1) 000014 BPTVEC= 14 ;;BREAKPOINT TRAP (BPT)
(1) 000020 IOTVEC= 20 ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1) 000024 PWRVEC= 24 ;;POWER FAIL
(1) 000030 EMTVEC= 30 ;;EMULATOR TRAP (EMT) **ERROR**
(1) 000034 TRAPVEC=34 ;;"TRAP" TRAP
(1) 000060 TKVEC= 60 ;;TTY KEYBOARD VECTOR
(1) 000064 TPVEC= 64 ;;TTY PRINTER VECTOR
(1) ***** THE FOLLOWING BREAK VECTOR AND LINE CLOCK VECTOR ARE INCLUDED
(1) 000100 LKVEC= 100 ;;LINE CLOCK VECTOR
(1) 000140 BRKVEC= 140 ;;BREAK VECTOR
(1) 000240 PIRQVEC=240 ;;PROGRAM INTERRUPT REQUEST VECTOR

5775
5776 174420 ABASE= 174420 ;VER:0
5777 000240 AVECT1= 240 ;VER:0
5778 000200 APRIOR= 200
5779
5780 167400 $SWR= 167400
5781 000001 $TN= 1
5782
5783 .SBTTL ACT11 HOOKS
(1)
(2)
(1) *****
;HOOKS REQUIRED BY ACT11
(1) 000244 $SVPC= ;SAVE PC
(1) 000046 =46
(1) 000046 013720 $ENDAD ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
(1) 000052 000052 =52
(1) 000052 000000 .WORD 0 ;;2)SET LOC.52 TO ZERO
(1) 000244 = $SVPC ;; RESTORE PC
(1) 001000 =1000
5784
5785 .SBTTL APT PARAMETER BLOCK
(1)
(2)
(1) *****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
(2)
(1) 001000 $.X= ;;SAVE CURRENT LOCATION
(1) 000024 =24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM
(1) 000024 000200 200 ;;FOR APT START UP
(1) 000044 =44 ;;POINT TO APT INDIRECT ADDRESS PNTR.
(1) 000044 001000 $APTHDR ;;POINT TO APT HEADER BLOCK
(1) 001000 =.X ;;RESET LOCATION COUNTER
(2)
(1) *****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PCP11 DIAGNOSTIC
;INTERFACE SPEC.
(1)
(1)
(1) 001000 $APTHD:
(1) 001000 000000 $HIBTS: .WORD 0 ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
(1) 001002 001174 $MBADR: .WORD $MAIL ;;ADDRESS OF APT MAILBOX (BITS 0-15)
(1) 001004 000002 $STIM: .WORD 2 ;;RUN TIM OF LONGEST TEST
(1) 001006 000170 $PASTM: .WORD 120. ;;RUN TIME IN SECS. OF 1ST PASS ON i UNIT (QUICK VERIFY)
(1) 001010 000170 $UNITM: .WORD 120. ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
(1) 001012 000031 .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
```


(2)	001210	000000	\$MSGAD: .WORD	AMSGAD	::MESSAGE ADDRESS
(2)	001212	000000	\$MSGLG: .WORD	AMSGLG	::MESSAGE LENGTH
(2)	001214		\$ETABLE:		::APT ENVIRONMENT TABLE
(2)	001214	000	\$ENV: .BYTE	AENV	::ENVIRONMENT BYTE
(2)	001215	000	\$ENVM: .BYTE	AENVM	
(2)			::ENVIRONMENT	MODE BITS	
(2)	001216	000000	\$SWREG: .WORD	ASWREG	::APT SWITCH REGISTER
(2)	001220	000000	\$USWR: .WORD	ALSWR	::USER SWITCHES
(2)	001222	000000	\$CPUOP: .WORD	ACPUOP	::CPU TYPE,OPTIONS
(2)			::*		BITS 15-11=CPU TYPE
(2)			::*		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2)			::*		11/70=06,PDR=07,Q=10
(2)			::*		BIT 10=REAL TIME CLOCK
(2)			::*		BIT 9=FLOATING POINT PROCESSOR
(2)			::*		BIT 8=MEMORY MANAGEMENT
(2)	001224	000	\$MAMS1: .BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
(2)	001225	000	\$MTYP1: .BYTE	AMTYP1	::MEM. TYPE,BLK#1
(2)			::*		MEM.TYPE BYTE -- (HIGH BYTE)
(2)			::*		900 NSEC CORE=001
(2)			::*		300 NSEC BIPOLAR=002
(2)			::*		500 NSEC MOS=003
(2)	001226	000000	\$MADR1: .WORD	AMADR1	::HIGH ADDRESS,BLK#1
(2)			::*		MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF "TYPE" ABOVE
(2)	001230	000	\$MAMS2: .BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
(2)	001231	000	\$MTYP2: .BYTE	AMTYP2	::MEM. TYPE,BLK#2
(2)	001232	000000	\$MADR2: .WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
(2)	001234	000	\$MAMS3: .BYTE	AMAMS3	::HIGH ADDRESS,M.S. BYTE
(2)	001235	000	\$MTYP3: .BYTE	AMTYP3	::MEM. TYPE,BLK#3
(2)	001236	000000	\$MADR3: .WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
(2)	001240	000	\$MAMS4: .BYTE	AMAMS4	::HIGH ADDRESS,M.S. BYTE
(2)	001241	000	\$MTYP4: .BYTE	AMTYP4	::MEM. TYPE,BLK#4
(2)	001242	000000	\$MADR4: .WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
(2)	001244	000240	\$VECT1: .WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
(2)	001246	000000	\$VECT2: .WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
(2)	001250	174420	\$BASE: .WORD	ABASE	
(2)			::BASE	ADDRESS	OF EQUIPMENT UNDER TEST
(2)	001252	000000	\$DEVN: .WORD	ADEVN	::DEVICE MAP
(2)	001254	000000	\$CDW1: .WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
(2)	001256		\$ETEND:		
(2)			.MEXIT		

5827					
5828			:ITEM	6	
5829					
5830	001326	017423		EM12	:CLOCK COUNT FUNCTION ERROR
5831	001330	017661		DH12	:ERRPC ASR
5832	001332	020020		DT12	:ERRPC, ASR
5833	001334	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5834					
5835			:ITEM	7	
5836					
5837	001336	017452		EM16	:CLOCK INTERRUPT ERROR
5838	001340	017661		DH12	:ERRPC ASR
5839	001342	020020		DT12	:SERRPC, ASR
5840	001344	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5841					
5842			:ITEM	10	
5843					
5844	001346	017503		EM20	:CLOCK REPEATABILITY ERROR
5845	001350	017676		DH20	:ERROR ASR 2ND CNT 1ST CNT 3RD CNT
5846	001352	020026		DT20	:SERRPC, ASR, \$BDDAT, \$GDDAT, \$TMPO
5847	001354	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5848					
5849			:ITEM	11	
5850					
5851	001356	017404		EM11	:CLOCK COUNT ERROR
5852	001360	017555		DH1	:ERRPC ASR WAS S/B
5853	001362	020042		DT22	:SERRPC, ASR, \$BDDAT, \$TMPO
5854	001364	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5855					
5856			:ITEM	12	
5857					
5858	001366	017532		EM26	:CLOCK ADDRESSING ERROR
5859	001370	017737		DH26	:ERRPC CLOCK ADDR.
5860	001372	020054		DT26	:SERRPC, \$TMPO
5861	001374	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5862					
5863	001376	174420	ASR:	.WORD	ABASE
5864	001400	174422	ABR:	.WORD	ABASE+2
5865	001402	000240	VECT1:	.WORD	AVECT1
5866	001404	000242	VECTP:	.WORD	AVECT1+2
5867	001406	000244	VECT2:	.WORD	AVECT1+4
5868	001410	000246	VECT2P:	.WORD	AVECT1+6
5869	001412	000200	PRIOR:	.WORD	APRIOR
5870	001414	167774	DR:	.WORD	167774
5871	001416	167772	DR2:	.WORD	167772
5872	001420	000000	\$TMPO:	.WORD	0
5873	001422	000000	\$TMP1:	.WORD	0
5874	001424	000000	\$TMP3:	.WORD	0
5875	001426	000000	ROTATE:	.WORD	0
5876	001430	000000	UTEST:	.WORD	0
5877	001432	000000	ERCNT:	.WORD	0

:VECTOR ADDR. OF ST2 INTRS.

:TEMP STORAGE.
 :TMP STORAGE.

:POINT TO DEVICE UNDER TEST.
 :KEEPS TRACK OF GOOD UNITS.
 :COUNTS ERRORS.

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5878 001434 000000 MDEVCT: .WORD 0 ;COUNTS DEVICES TESTED.
5879 001436 000000 TSTCNT: .WORD 0 ;MAX DEVICES TO BE TESTED.
5880 001440 000000 EXS: .WORD 0 ;=0, NORMAL: =1 SPECIAL TESTOR START, BY L+S @ 2
5881 001442 000000 LCNT: .WORD 0 ;TOTAL UNITS TESTED.
5882
5883
5885 001444 012737 002144 001420 QSTART: MOV #RSTART,$TMP0 ;LOAD SETUP RETURN ADDRESS
5886 001452 000137 001526 JMP INIT ;INIT THE PROGRAM VECTOR SPACE
5887
5888 001456 005237 001440 TSTSTR: INC EXS ;SET FOR TESTOR.
5889 001462 012737 000020 001436 MOV #16,LCNT ;ALLOW 16 UNITS
5890 001470 000413 BR 1$
5891 001472 001472 WSTART=.
5892 001472 012737 000020 001436 MOV #16,LCNT ;TEST UP TO 16 UNITS.
5893 001500 005037 001440 CLR EXS
5894 001504 000405 BR 1$
5895 001506 001506 START=.
5896 001506 012737 000004 001436 MOV #4,LCNT ;TEST UP TO FOUR UNITS.
5897 001514 005037 001440 CLR EXS
5898 001520 012737 001774 001420 1$: MOV #ZSTART,$TMP0 ;LOAD SETUP RETURN
5899 001526 INIT:
(1) .SBTTL INITIALIZE THE COMMON TAGS
(1) ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
(1) 001526 012706 001100 MOV #CMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
(1) 001532 005026 CLR (R6)+ ;;CLEAR MEMORY LOCATION
(1) 001534 022706 001140 CMP #SWR,R6 ;;DONE?
(1) 001540 001374 BNE -6 ;;LOOP BACK IF NO
(1) 001542 012706 001100 MOV #STACK,SP ;;SETUP THE STACK POINTER
(1) ;;INITIALIZE A FEW VECTORS
(1) 001546 012737 015136 000020 MOV #SCOPE,@IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
(1) 001554 012737 000300 000022 MOV #PR6,@IOTVEC+2 ;;LEVEL 6
(1) 001562 012737 014574 000030 MOV #ERROR,@EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
(1) 001570 012737 000300 000032 MOV #PR6,@EMTVEC+2 ;;LEVEL 6
(1) ;;BIT02
(1) 001576 012737 017152 000034 MOV #STRAP,@TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
(1) 001604 012737 000300 000036 MOV #PR6,@TRAPVEC+2;LEVEL 6
(1) 001612 012737 016724 000024 MOV #SPWRDN,@PWRVEC ;;POWER FAILURE VECTOR
(1) 001620 012737 000300 000026 MOV #PR6,@PWRVEC+2 ;;LEVEL 6
(1) 001626 005037 001160 CLR $TIMES ;;INITIALIZE NUMBER OF ITERATIONS
(1) 001632 005037 001162 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
(1) 001636 112737 000001 001115 MOVB #1,$ERMAX ;;ALLOW ONE ERROR PER TEST
(1) 001644 012737 001644 001106 MOV #,$LPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
(1) 001652 012737 001652 001110 MOV #,$LPERR ;;SETUP THE ERROR LOOP ADDRESS
(2) ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2) ;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 001660 013746 000004 MOV @ERRVEC,-(SP) ;;SAVE ERROR VECTOR
(2) 001664 012737 001720 000004 MOV #64,$@ERRVEC ;;SET UP ERROR VECTOR
(2) 001672 012737 177570 001140 MOV #DSWR,SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
(2) 001700 012737 177570 001142 MOV #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
(2) 001706 022777 177777 177224 CMP #-1,@SWR ;;TRY TO REFERENCE HARDWARE SWR
(2) 001714 001012 BNE 66$ ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
(2) ;;AND THE HARDWARE SWR IS NOT = -1
(2) 001716 000403 BR 65$ ;;BRANCH IF NO TIMEOUT
(2) 001720 012716 001726 64$: MOV #65$,(SP) ;;SET UP FOR TRAP RETURN
(2) 001724 000002 RTI
(2) 001726 012737 000176 001140 65$: MOV #SWREG,SWR ;;POINT TO SOFTWARE SWR

```

```

(2) 001734 012737 000174 001142
(2) 001742 012637 000004
(1)
(2) 001746 005037 001202
(2) 001752 132737 000200 001215
(2) 001760 001403
(2) 001762 012737 001216 001140
(2) 001770
5900 001770 000177 177424
5901
5902 001774
(1)
(1) 001774 012746 000300
(1) 002000 012746 002006
(1) 002004 000002
(1) 002006
5903 002006 005037 001204
5904 002012 012737 017102 000004
5905 002020 013737 001244 001402
5906 002026 013737 001250 001376
5907
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(1) 002034 005227 177777
(1) 002040 001041
(1) 002042 104401 002110
(2)
(2) 002046 005737 000042
(2) 002052 001012
(2) 002054 123727 001214 000001
(2) 002062 001406
(2) 002064 023727 001140 000176
(2) 002072 001005
(2) 002074 104406
(2) 002076 000403
(2) 002100 112737 000001 001134
(2) 002106
(1) 002106 000416
(1)
(1) 002144
5909 002144
5910 002144 005737 001440
5911 002150 001441
5912 002152 104401 002160
(1) 002156 000436
(1)
(1) 002254
5913 002254
(1) 002254 104401 002262
(1) 002260 000411
(1)
(1) 002304
5914 002304 005037 001434
5915 002310 005037 001432
5916 002314 005037 001202

66$: MOV #DISPREG,DISPLAY
MOV (SP)+,@#ERRVEC ;;RESTORE ERROR VECTOR

CLR $PASS ;;CLEAR PASS COUNT
BITB #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
BEQ 67$ ;;YES,USE NON-APT SWITCH
MOV #$$SWREG,$SWR ;;NO,USE APT SWITCH REGISTER

67$: JMP @$TMP0 ;EXIT PROGRAM VECTOR SETUP SPACE

ZSTART:

MOV #300,-(SP) ;SET CPU PRIORITY ON RETURN.
MOV #64$,-(SP) ;SHOW RETURN ADDRESS.
RTI ;CAUSE A RETURN(PUTS STATUS IN STATUS REG.).

64$:

CLR $DEVCT ;ZERO DEVICE COUNT.
MOV #IOTRD,@#ERRVEC ;FIX TRAP CATCHER.
MOV $VECT1,VECT1 ;NOW FIX VECTOR ADDR.
MOV $BASE,ASR ;FIX ADDRESS OF CSR.

.SBTTL TYPE PROGRAM NAME
;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
INC #-1 ;;FIRST TIME?
BNE 65$ ;;BRANCH IF NO
TYPE ,66$ ;;TYPE ASCIZ STRING
.SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
TST @#42 ;;ARE WE RUNNING UNDER XXDP/ACT?
BNE 67$ ;;BRANCH IF YES
CMPB $ENV,#1 ;;ARE WE RUNNING UNDER APT?
BEQ 67$ ;;BRANCH IF YES
CMP $SWR,#$SWREG ;;SOFTWARE SWITCH REG SELECTED?
BNE 68$ ;;BRANCH IF NO
GTSWR ;;GET SOFT-SWR SETTINGS
BR 68$

67$: MOVB #1,$AUTOB ;;SET AUTO-MODE INDICATOR
68$: BR 65$ ;;GET OVER THE ASCIZ
;;66$: .ASCIZ <CRLF>#CNKWA KVV11 DIAGNOSTIC#<CRLF>
65$:
RSTART:
TST EXS ;;TESTOR MODE ENABLED??
BEQ 1$ ;;NO DON'T TYPE NEXT MESSAGE.
TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;;65$: .ASCIZ <15><12>#TESTOR MODE ENABLED--SEE DOCUMENTATION FOR INSTRUCTIONS.#
64$:
1$:
TYPE ,67$ ;;TYPE ASCIZ STRING
BR 66$ ;;GET OVER THE ASCIZ
;;67$: .ASCIZ <15><12>#TEST RUNNING...#
66$:

CLR MDEVCT ;TESTING FIRST UNIT.
CLR ERCNT ;NO ERRORS.
CLR $PASS ;NO PASSES.

```


(1) :/#
(5) :*****
(4) :*TEST 4 *TEST THAT CLOCK A STATUS REGISTER BIT 13 CAN BE SET AND CLEARED
(5) :
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :
(4) :*****

(3) 002654 000004 TST4: SCOPE

(3) 002656 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) 002664 005077 176506 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 002670 052777 020000 176500 BIS #BIT13,@ASR ;/SET BIT 13.
(1) 002676 012737 020000 001124 MOV #BIT13,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 002704 017737 176466 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 002712 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 13 AND ONLY BIT 13 SET?
(1) 002720 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****

(1) 002722 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 13 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 002724 000412 BR 2\$;/BR TO END SUBTEST.
(1) 002726 042777 020000 176442 1\$: BIC #BIT13,@ASR ;/TRY CLEARING BIT 13.
(1) 002734 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 002740 017737 176432 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 002746 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 002750 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 13 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 002752 2\$:
(1)
6018

```
(1)
(5)
(4)
(5)
(5)
(5)
(5)
(5)
(4)
(3) 002752 000004
(3)
(2) 002754 012737 000100 001160
(1)
(1) 002762 005077 176410
(1) 002766 052777 004000 176402
(1) 002774 012737 004000 001124
(1) 003002 017737 176370 001126
(1) 003010 023737 001124 001126
(1) 003016 001402
(2)
::*****
TST5: SCOPE
MOV #100,$TIMES ;;DO 100 ITERATIONS
CLR @ASR ;/CLEAR THE STATUS REGISTER.
BIS #BIT11,@ASR ;/SET BIT 11.
MOV #BIT11,$GDDAT ;/SET FOR ERROR TIMEOUT S/B.
MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
CMP $GDDAT,$BDDAT ;/DID BIT 11 AND ONLY BIT 11 SET?
BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
::*****
(1) 003020 104002
(1)
(2)
ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
;/BIT 11 FAILED TO BIT SET.
::*****
(1) 003022 000412
(1)
(1) 003024 042777 004000 176344 1$: BIC #BIT11,@ASR ;/TRY CLEARING BIT 11.
(1) 003032 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003036 017737 176334 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 003044 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
(1)
(2)
::*****
(1) 003046 104002
(1)
(1)
(2)
ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
;/BIT 11 FAILED TO CLEAR.
::*****
(1) 003050
(1)
6019 2$:
```

(1) ;/##
(5) :*****
(4) :*TEST 6 *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003050 000004 IST6: SCOPE

(3) 003052 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS

(1) 003060 005077 176312 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003064 052777 000100 176304 BIS #BIT6,@ASR ;/SET BIT 6.
(1) 003072 012737 000100 001124 MOV #BIT6,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003100 017737 176272 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003106 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 6 AND ONLY BIT 6 SET?
(1) 003114 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****

(1) 003116 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 6 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 003120 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003122 042777 000100 176246 1\$: BIC #BIT6,@ASR ;/TRY CLEARING BIT 6.
(1) 003130 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003134 017737 176236 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003142 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003144 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 6 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003146 2\$:
(1)
6020


```
(1)
(5)
(4)
(5)
(5)
(5)
(5)
(5)
(4)
(3) 003146 000004
(3)
(2) 003150 012737 000100 001160
(1)
(1) 003156 005077 176214
(1) 003162 052777 000040 176206
(1) 003170 012737 000040 001124
(1) 003176 017737 176174 001126
(1) 003204 023737 001124 001126
(1) 003212 001402
(2)
:/:#
:*****
:*TEST 7 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
:*
:*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
:*F/FS OR GATES
:*
:*****
TST7: SCOPE
MOV #100,$TIMES ;;DO 100 ITERATIONS
CLR @ASR ;/CLEAR THE STATUS REGISTER.
BIS #BIT5,@ASR ;/SET BIT 5.
MOV #BIT5,$GDDAT ;/SET FOR ERROR TIMEOUT S/B.
MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
CMP $GDDAT,$BDDAT ;/DID BIT 5 AND ONLY BIT 5 SET?
BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
:*****
ERROR <<<*****
(1) 003214 104002
(1)
(2)
ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
;/BIT 5 FAILED TO BIT SET.
:*****
ERROR <<<*****
(1) 003216 000412
(1)
(1) 003220 042777 000040 176150 1$: BIC #BIT5,@ASR ;/TRY CLEARING BIT 5.
(1) 003226 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TIMEOUT IF ANY.
(1) 003232 017737 176140 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 003240 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
(1)
(2)
:*****
ERROR <<<*****
(1) 003242 104002
(1)
(1)
(2)
ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
;/BIT 5 FAILED TO CLEAR.
:*****
ERROR <<<*****
(1) 003244
(1)
6021
2$:
```

(1) :/#
(5) :*****
(4) :*TEST 10 *TEST THAT CLOCK A STATUS REGISTER BIT 4 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003244 000004 TST10: SCOPE
(3) :*****
(2) 003246 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) :
(1) 003254 005077 176116 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003260 052777 000020 176110 BIS #BIT4,@ASR ;/SET BIT 4.
(1) 003266 012737 000020 001124 MOV #BIT4,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003274 017737 176076 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003302 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 4 AND ONLY BIT 4 SET?
(1) 003310 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2) :*****

ERROR <<<*****
(1) 003312 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 4 FAILED TO BIT SET.
(2) :*****

(1) 003314 000412 BR 2\$;/BR TO END SUBTEST.
(1) :
(1) 003316 042777 000020 176052 1\$: BIC #BIT4,@ASR ;/TRY CLEARING BIT 4.
(1) 003324 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003330 017737 176042 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003336 001401 BEQ 2\$;/IF ZERO - NO EFROR!
(1) :
(2) :*****

ERROR <<<*****
(1) 003340 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 4 FAILED TO CLEAR.
(1) :
(2) :*****

ERROR <<<*****
(1) 003342 2\$:
(1) :
(2) :*****

(1) :/ #
(5) :*****
(4) :TEST 11 *TEST THAT CLOCK A STATUS REGISTER BIT 3 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003342 000004 TST11: SCOPE
(3) (2) 003344 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) (1) 003352 005077 176020 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003356 052777 000010 176012 BIS #BIT3,@ASR ;/SET BIT 3.
(1) 003364 012737 000010 001124 MOV #BIT3,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003372 017737 176000 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003400 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 3 AND ONLY BIT 3 SET?
(1) 003406 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.

(2) :*****>>> ERROR <<<*****
(1) 003410 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 3 FAILED TO BIT SET.
(2) :*****>>> ERROR <<<*****

(1) 003412 000412 BR 2\$;/BR TO END SUBTEST.
(1) (1) 003414 042777 000010 175754 1\$: BIC #BIT3,@ASR ;/TRY CLEARING BIT 3.
(1) 003422 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003426 017737 175744 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003434 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1) (2) :*****>>> ERROR <<<*****

(1) 003436 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 3 FAILED TO CLEAR.
(1) (2) :*****>>> ERROR <<<*****

(1) 003440 2\$:
(1) (1) 6023

(1) :/ #
(5) :*****
(4) :*TEST 12 *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003440 000004 TST12: SCOPE

(3) 003442 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS

(1) 003450 005077 175722 CLR @ASR ;/CLEAR THE STATUS REGISTER.

(1) 003454 052777 000004 175714 BIS #BIT2,@ASR ;/SET BIT 2.

(1) 003462 012737 000004 001124 MOV #BIT2,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.

(1) 003470 017737 175702 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.

(1) 003476 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 2 AND ONLY BIT 2 SET?

(1) 003504 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.

(2) :*****>>> ERROR <<<*****

(1) 003506 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 2 FAILED TO BIT SET.
(2)

:*****>>> ERROR <<<*****

(1) 003510 000412 BR 2\$;/BR TO END SUBTEST.

(1) 003512 042777 000004 175656 1\$: BIC #BIT2,@ASR ;/TRY CLEARING BIT 2.

(1) 003520 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.

(1) 003524 017737 175646 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.

(1) 003532 001401 BEQ 2\$;/IF ZERO - NO ERROR!

(1) :*****>>> ERROR <<<*****
(1)
(1)

(1) 003534 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 2 FAILED TO CLEAR.
(1)

(2) :*****>>> ERROR <<<*****

(1) 003536 2\$:
(1)

(1) ;/R
(5) :*****
(4) :*TEST 13 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003536 000004 TST13: SCOPE
(3) (2) 003540 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) (1) 003546 005077 175624 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003552 052777 000002 175616 BIS #BIT1,@ASR ;/SET BIT 1.
(1) 003560 012737 000002 001124 MOV #BIT1,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003566 017737 175604 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003574 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 1 AND ONLY BIT 1 SET?
(1) 003602 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.

(2) :;*****>>> ERROR <<<*****
(1) 003604 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 1 FAILED TO BIT SET.
(2) :;*****>>> ERROR <<<*****

(1) 003606 000412 BR 2\$;/BR TO END SUBTEST.
(1) (1) 003610 042777 000002 175560 1\$: BIC #BIT1,@ASR ;/TRY CLEARING BIT 1.
(1) 003616 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003622 017737 175550 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003630 001401 BEQ 2\$;/IF ZERO - NO ERROR!

(1) :;*****>>> ERROR <<<*****
(1) 003632 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 1 FAILED TO CLEAR.
(2) :;*****>>> ERROR <<<*****

(1) 003634 2\$:
(1)
6025


```

(1)
(5)
(4)
(5)
(5)
(5)
(5)
(5)
(4)
(3)
(3)
(2)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(2)

```

```

:/*
:*****
:TEST 14 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
:
:*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
:*F/FS OR GATES
:*
:*****
TST14: SCOPE

```

```

(3) 003634 000004
(3) 003636 012737 000100 001160
(1) 003644 005077 175526
(1) 003650 052777 000001 175520
(1) 003656 012737 000001 001124
(1) 003664 017737 175506 001126
(1) 003672 023737 001124 001126
(1) 003700 001402
(2)

```

```

MOV #100,$TIMES ;;DO 100 ITERATIONS
CLR @ASR ;/CLEAR THE STATUS REGISTER.
BIS #BIT0,@ASR ;/SET BIT 0.
MOV #BIT0,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
CMP $GDDAT,$BDDAT ;/DID BIT 0 AND ONLY BIT 0 SET?
BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.

```

```

(1) 003702 104002
(1)
(2)

```

```

:*****>>> ERROR <<<*****
ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
;/BIT 0 FAILED TO BIT SET.

```

```

(1) 003704 000412
(1) 003706 042777 000001 175462
(1) 003714 005037 001124
(1) 003720 017737 175452 001126
(1) 003726 001401
(1)
(2)

```

```

:*****>>> ERROR <<<*****
BR 2$ ;/BR TO END SUBTEST.
1$: BIC #BIT0,@ASR ;/TRY CLEARING BIT 0.
CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
MOV @ASR,$BDDAT ;/NOW READ IT BACK.
BEQ 2$ ;/IF ZERO - NO ERROR!

```

```

(1) 003730 104002
(1)
(1)
(2)

```

```

:*****>>> ERROR <<<*****
ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
;/BIT 0 FAILED TO CLEAR.

```

```

(1) 003732
(1)
6026 000010
6057

```

```

:*****>>> ERROR <<<*****
2$:
.RADIX 8

```

6059
6060
(5)
(4)
(4)
(3)
(3)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(2)

003732 000004

003734 005077 175440
003740 012737 125252 001124
003746 013777 001124 175424
0J3754 017737 175420 001126

003762 023737 001124 001126
003770 001402

```
:::*****  
:*TEST 15 *TEST THAT PATERN 125252 WILL SET AND CLEAR IN BUFFER REG.  
:::*****  
TST15: SCOPE  
  
CLR @ABR ;/CLEAR THE BUFFER REG.  
MOV #125252,$GDDAT ;/RECORD PATTERN: 125252 .  
MOV $GDDAT,@ABR ;/SET PATTERN IN BUFFER REG.  
MOV @ABR,$BDDAT ;/READ THE BUFFER REG.  
  
CMP $GDDAT,$BDDAT ;/DID THE PATTERN SET OK?  
BEQ 1$ ;/YES-TRY CLEARING IT.
```

:::*****>>> ERROR <<<*****

(1) 003772 104003
(1)
(2)

```
ERROR 3 ;/ERROR PATTERN 125252 FAILED TO  
;/SET PROPERLY IN BUFFER REG.
```

:::*****>>> ERROR <<<*****

(1) 003774 000412
(1)
(1) 003776 042777 125252 175374 1\$:
(1) 004004 005037 001124
(1) 004010 017737 175364 001126
(1) 004016 001401

```
BR 2$ ;/GOTO SCOPE LOOP.  
1$: BIC #125252,@ABR ;/TRY CLEARING PATTERN.  
CLR $GDDAT ;/EXPECT ZERO BACK.  
MOV @ABR,$BDDAT ;/READ BUFFER REG.,WAS IT ZERO?  
BEQ 2$ ;/YES-NEXT TEST.
```

:::*****>>> ERROR <<<*****

(1) 004020 104003
(1)
(2)

```
ERROR 3 ;/BUFFER REG. COULD NOT BE LOADED  
;/TO A ZERO.
```

:::*****>>> ERROR <<<*****

(1) 004022
(1)

2\$:

6062
6063
(5)
(4)
(4)
(3) 004022 000004
(3)
(1)
(1) 004024 005077 175350
(1) 004030 012737 052525 001124
(1) 004036 013777 001124 175334
(1) 004044 017737 175330 001126
(1)
(1) 004052 023737 001124 001126
(1) 004060 001402
(1)
(2)

(1) 004062 104003
(1)
(2)

(1) 004064 000412
(1)
(1) 004066 042777 052525 175304 1\$:
(1) 004074 005037 001124
(1) 004100 017737 175274 001126
(1) 004106 001401
(1)
(2)

(1) 004110 104003
(1)
(2)

(1) 004112
(1)
6064
6065
6066
6067
6068
6069
6078

: *TEST 16 *TEST THAT PATERN 052525 WILL SET AND CLEAR IN BUFFER REG.
: *****
TST16: SCOPE

CLR @ABR ;/CLEAR THE BUFFER REG.
MOV #052525,\$GDDAT ;/RECORD PATTERN: 052525
MOV \$GDDAT,@ABR ;/SET PATTERN IN BUFFER REG.
MOV @ABR,\$BDDAT ;/READ THE BUFFER REG.

CMP \$GDDAT,\$BDDAT ;/DID THE PATTERN SET OK?
BEQ 1\$;/YES-TRY CLEARING IT.

:::*****>>> ERROR <<<*****

ERROR 3 ;/ERROR PATTERN 052525 FAILED TO
;/SET PROPERLY IN BUFFER REG.

:::*****>>> ERROR <<<*****

BR 2\$;/GOTO SCOPE LOOP.

1\$: BIC #052525,@ABR ;/TRY CLEARING PATTERN.
CLR \$GDDAT ;/EXPECT ZERO BACK.
MOV @ABR,\$BDDAT ;/READ BUFFER REG.,WAS IT ZERO?
BEQ 2\$;/YES-NEXT TEST.

:::*****>>> ERROR <<<*****

ERROR 3 ;/BUFFER REG. COULD NOT BE LOADED
;/TO A ZERO.

:::*****>>> ERROR <<<*****

2\$:

.SBTTL *
.SBTTL * PHASE 2 ADVANCED BASIC LOGIC TESTS
.SBTTL *

```

6080
6081      ;*****
(3)      ;*TEST 17      *TEST THE LOW BYTE OPERATION OF CLOCK'S STATUS REGISTER
(4)
(4)
(4)      ;*
(4)      ;*WE CAN SUCCESSFULLY WRITE EVERY BIT IN STATUS REG A
(4)      ;*NOW LETS CHECK THE BYTE OPERATION OF THIS REGISTER.
(4)      ;*
(3)      ;*****
(2) 004112 000004      TST17: SCOPE
(2)
(1) 004114 012737 000050 001160      MOV      #50,$TIMES      ;;DO 50 ITERATIONS
6082
6083 004122 005077 175250      CLR      @ASR      ;MAKE SURE THE STATUS REGISTER IS CLEAR.
6084 004126 112777 127677 175242      MOVB     #127677,@ASR      ;TRY WRITING ALL BITS IN THE
6085      ;STATUS REGISTER. LOGIC SHOULD PREVENT IT
6086      ;FROM BEING WRITTEN INTO BECAUSE
6087      ;WE ARE USING A DATOB INSTRUCTION.
6088
6089 004134 017777 175236 174764      MOV      @ASR,@$BDDAT      ;NOW EXAMINE THE
6090      ;STATUS REGISTER.
6091 004142 013737 001126 001124      MOV      $BDDAT,$GDDAT      ;FIX $GDDAT FOR ERROR TYPEOUT IF
6092 004150 105037 001125      CLRB     $GDDAT+1      ;ANY RROR HAS OCCURRED, UPPER BYTE CLEARED.
6093
6094 004154 105737 001127      TSTB     $BDDAT+1      ;ARE ANY BITS IN THE UPPER BYTE
6095      ;OF THE STATUS REGISTER SET?
6096 004160 001401      BEQ      1$      ;BRANCH NEXT TEST IF UPPER BYTE=0.
6097
6098      ;:*****
6099 004162 104001      ERROR    1      ;ERROR - WROTE INTO UPPER BYTE OF
6100      ;CLOCK'S STATUS WHEN
6101      ;DOING A DATOB TO THE LOW BYTE.
6102
6103      ;:*****
6104 004164      1$:
6105

```

6107
6108
(3)
(4)
(4)
(4)
(4)
(4)
(4)
(3)
(2) 004164 000004
(2)
(1) 004166 012737 000050 001160
6109
6110 004174 005077 175176
6111
6112 004200 005237 001376
6113
6114
6115
6116 004204 112777 177313 175164
6117
6118
6119
6120
6121
6122 004212 005337 001376
6123
6124 004216 017737 175154 001126
6125 004224 013737 001126 001124
6126 004232 105037 001124
6127 004236 105737 001126
6128 004242 001401
6129
6130

6131 004244 104001
6132
6133
6134

6135 004246
6136

```
*****
*TEST 20      *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER
*
*WE CAN SUCCESSFULLY WRITE EVERY BIT IN STATUS REG A
*NOW LETS CHECK THE BYTE OPERATION OF THIS REGISTER.
*
*****
TST20:  SCOPE
      MOV    #50,$TIMES      ;;DO 50 ITERATIONS
      CLR    @ASR           ;CLEAR THE STATUS REGISTER.
      INC    ASR            ;ADD #1 TO THE STATUS REGISTER'S ADDRESS
                          ;SO THAT WE WILL BE WRITING INTO
                          ;THE HIGH BYTE.
      MOVB   #177313,@ASR   ;TRY WRITING ALL BITS IN THE STATUS
                          ;REGISTER. LOGIC SHOULD PREVENT THE LOW
                          ;BYTE OF THE STATUS REGISTER FROM
                          ;BEING WRITTEN INTO BECAUSE WE ARE USING
                          ;A DATOB INSTRUCTION WITH AOO SET.
      DEC    ASR            ;FIX ADDRESS OF THE STATUS REGISTER ADDR.
                          ;SO WE CAN LOOK AT THE WHOLE WORD.
      MOV    @ASR,$BDDAT    ;READ BACK WHAT THE STATUS REG. CONTAINS
      MOV    $BDDAT,$GDDAT ;FIX $GDDAT FOR ERROR TYPEOUT IF AN ERROR
      CLRB  $GDDAT         ;OCCURRED, LOWER BYTE CLEARED.
      TSTB  $BDDAT         ;IS LOWER BYTE CLEAR?
      BEQ   1$             ;BR IF YES TO NEXT SUBTEST.

;:SSSSSSSSSSSSSSSSSSSSSSSSSS>>> ERROR <<<SSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS
      ERROR 1              ;ERROR - WROTE INTO LOWER BYTE
                          ;OF CLOCKS STATUS REGISTER WHEN
                          ;DOING A DATOB TO THE HIGH BYTE.

;:SSSSSSSSSSSSSSSSSSSSSSSSSS>>> ERROR <<<SSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS
1$:
```

```

6138
6139      ;*****
        ;*TEST 21      *TEST CLOCK'S COUNT REGISTER WITH 125252 PATTERN
        ;*****
        TST21:  SCOPE
        (2) 004246 000004
        (2)
        (1) 004250 012737 000100 001160      MOV    #100,$TIMES      ;;DO 100 ITERATIONS
6140
6141 004256 005077 175114      CLR    @ASR             ;SELECT MODE 0.
6142 004262 012777 125252 175110      MOV    #125252,@ABR    ;LOAD THE BUFFER REGISTER WITH
6143                                     ;PATTERN 125252. IT WILL BE
6144                                     ;TRANSFERRED TO THE COUNT REGISTER
6145                                     ;SINCE THIS IS MODE 0.
6146 004270 052777 000001 175100      BIS    #BIT0,@ASR      ;SET GO BIT(ALLOWS BUFFER-COUNT REG XFER).
6147
6148 004276 012737 125252 001124      MOV    #125252,$GDDAT ;SET EXPECTED TO PATTERN IN CASE OF
6149                                     ;NEED OF ERROR TYPEOUT.
6150 004304 017746 175066      MOV    @ASR,-(6)       ;/SAVE CSR
        (1) 004310 011637 001424      MOV    (6),$TMP3       ;/GET CSR.
        (1) 004314 042737 177707 001424      BIC    #177707,$TMP3   ;/SAVE RATE BITS.
        (1) 004322 052737 004005 001424      BIS    #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
        (1) 004330 013777 001424 175040      MOV    $TMP3,@ASR     ;/LOAD CSR.
        (1)                                     ;/THIS MUST BE DONE IN
        (1)                                     ;/ORDER TO XFERR COUNTER
        (1)                                     ;/TO BUFFER ON ST2.
        (1) 004336 052777 001000 175032      BIS    #BIT9,@ASR     ;/GENERATE ON ST2 PULSE
        (1) 004344 017737 175030 001126      MOV    @ABR,$BDDAT    ;/READ THE PRESET BUFFER,
        (1)                                     ;/PREVIOUS COUNTER
        (1) 004352 012677 175020      MOV    (6)+,@ASR      ;/CONTENTS ARE IN $BDDAT.
        (1) 004356 005737 001126      TST    $BDDAT         ;/RESTORE CSR
6151
6152 004362 023737 001124 001126      CMP    $GDDAT,$BDDAT  ;DID ALL THE BITS AND NO OTHER BITS
6153                                     ;COME THROUGH?
6154 004370 001401      BEQ    1$            ;BR IF YES TO NEXT TEST.
6155
6156
        ;:*****>>> ERROR <<<*****
6157 004372 104005      ERROR    5            ;DATA ERROR CLOCK - PATTERN '125252'
6158                                     ;FAILED TO TRANSFER PROPERLY BETWEEN
6159                                     ;BUFFER AND COUNT REGISTERS.
6160
6161
        ;:*****>>> ERROR <<<*****
6162 004374      1$:
6163

```

6165
6166
(3)
(3)
(2) 004374 000004
(2)
(1) 004376 012737 000050 001160
6167
6168 004404 005077 174766
6169 004410 012777 052525 174762
6170
6171
6172
6173 004416 052777 000001 174752
6174
6175 004424 012737 052525 001124
6176
6177 004432 017746 174740
(1) 004436 011637 001424
(1) 004442 042737 177707 001424
(1) 004450 052737 004005 001424
(1) 004456 013777 001424 174712
(1)
(1)
(1)
(1) 004464 052777 001000 174704
(1) 004472 017737 174702 001126
(1)
(1) 004500 012677 174672
(1) 004504 005737 001126
6178
6179 004510 023737 001124 001126
6180
6181 004516 001401
6182
6183

6184 004520 104005
6185
6186
6187
6188

6189 004522
6190
6197

```
::*****  
:*TEST 22 *TEST CLOCKS COUNTER REGISTER WITH 052525 PATTERN  
:*****  
TST22: SCOPE  
MOV #50,$TIMES ;;DO 50 ITERATIONS  
CLR @ASR ;SELECT MODE 0.  
MOV #052525,@ABR ;LOAD THE BUFFER REGISTER WITH  
;PATTERN 052525. IT WILL BE  
;TRANSFERRED TO THE COUNT REGISTER  
;SINCE THIS IS MODE 0.  
BIS #BIT0,@ASR ;SET B0 BIT(ALLOWS BUFFER-COUNT REG XFER).  
MOV #052525,$GDDAT ;SET EXPECTED TO PATTERN IN CASE OF  
;NEED OF ERROR TYPEOUT.  
MOV @ASR,-(6) ;/SAVE CSR  
MOV (6),$TMP3 ;/GET CSR.  
BIC #177707,$TMP3 ;/SAVE RATE BITS.  
BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC  
MOV $TMP3,@ASR ;/LOAD CSR.  
;/THIS MUST BE DONE IN  
;/ORDER TO XFERR COUNTER  
;/TO BUFFER ON ST2.  
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE  
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,  
;/PREVIOUS COUNTER  
TST (6)+,@ASR ;/CONTENTS ARE IN $BDDAT.  
TST $BDDAT ;/RESTORE CSR  
CMP $GDDAT,$BDDAT ;DID ALL THE BITS AND NO OTHER BITS  
;COME THROUGH?  
BEQ 1$ ;BR IF YES TO NEXT TEST.  
  
:;*****^*****>>> ERROR <<<*****\*****  
ERROR 5 ;DATA ERROR CLOCK - PATTERN '052525'  
;FAILED TO TRANSFER PROPERLY BETWEEN  
;BUFFER AND COUNT REGISTERS.  
  
:;*****>>> ERROR <<<*****  
1$:
```

6199
6200
(3)
(4)
(4)
(4)
(4)
(3)
(2) 004522 000004
(2)
(1) 004524 012737 000005 001160
6201
6202 004532 005037 001124
6203 004536 012777 177777 174632
6204
6205 004544 000005
6206
6207 004546 017737 174624 001126
6208
6209 004554 001402
6210
6211

6212
6213 004556 104002
6214
6215
6216

6217 004560 000413
6218 004562
6219 004562 005737 001440
6220 004566 001410
6221 004570 052777 016000 174620
6222 004576 032777 000006 174610
6223 004604 001401
6224

6225 004606 104006
6226
6227

6235

```
*****
*TEST 23      *TEST THAT INIT CLEARS STATUS REGISTER
*****
*TESTING OF THE INIT LOGIC AS RECEIVED FROM THE QBUS AND BUFFERED
*TO STATUS REGISTER F/FS.
*****
TST23: SCOPE
MOV      #5,$TIMES      ;;DO 5 ITERATIONS
CLR      $GDDAT         ;EXPECTED DATA IS ZERO.
MOV      #177777,@ASR   ;SET ALL BITS IN THE STATUS REG.
RESET                    ;SYSTEM INITIALIZE.
MOV      @ASR,$BDDAT    ;READ THE STATUS REG., ALL BITS SHOULD
                        ;HAVE BEEN CLEARED BY INIT.
BEQ      1$             ;BR IF YES TO NEXT TEST.

;:*****>>> ERROR <<*****
ERROR 2                ;ERROR - SYSTEM INIT FAILED TO CLEAR
                        ;STATUS REGISTER CLOCK A.

;:*****>>> ERROR <<*****
1$: BR      TST24      ;;
TST      EXS          ;TEST EXTERNAL SIGS?
BEQ      TST24        ;
BIS      #BIT11!BIT12!BIT10,@DR2 ;ENABLE ST1,ST2 TO LATCH.
BIT      #6,@DR        ;ST1,ST2, OVERFLOW SET?
BEQ      TST24        ;

;:*****>>> ERROR <<*****
ERROR 6                ;INIT FAILED TO CLEAR
                        ;ST1,ST2, AND/OR OVERFLOW

;:*****>>> ERROR <<*****
```


6237
6238
(3)
(4)
(4)
(4)
(4)
(4)
(3)
(2) 004610 000004
(2)
(1) 004612 012737 000005 001160
6239
6240 004620 005037 001124
6241 004624 012777 177777 174546
6242
6243 004632 000005
6244
6245 004634 017737 174540 001126
6246
6247 004642 001401
6248
6249

6250 004644 104003
6251
6252
6253

6254 004646
6255 004646 005737 001440
6256 004652 001403
6257 004654 052777 016000 174534
6258

```
*****
*TEST 24      *TEST THAT INIT CLEARS BUFFER REGISTER
*
*THIS TEST IS DESIGNED TO SEE IF "INIT H"
*CLEARS THE BUFFER REGISTER. WE ALREADY
*KNOW IT CLEARS THE STATUS REG.
*
*****
TST24: SCOPE
      MOV      #5,$TIMES      ;;DO 5 ITERATIONS
      CLR      $GDDAT        ;CLEAR EXPECTED DATA.
      MOV      #177777,@ABR  ;SET ALL BITS IN THE BUFFER REGISTER.
      RESET                     ;ISSUE SYSTEM INITIALIZE.
      MOV      @ABR,$BDDAT   ;READ THE BUFFER REGISTER, ALL BITS
                              ;SHOULD HAVE BEEN CLEARED BY INIT.
      BEQ      1$            ;BR IF YES TO NEXT SUBTEST.

;:*****>>> ERROR <<<*****
      ERROR   3              ;ERROR - SYSTEM INIT FAILED
                              ;TO CLEAR BUFFER REGISTER A.

;:*****>>> ERROR <<<*****
1$:
      TST      EXS            ;TEST EXTERNAL SIGS?
      BEQ      TST25        ;
      BIS      #BIT11!BIT12!BIT10,@DR2 ;ENABLE THEM
```

6260
6261
(3)
(3)
(2) 004662 000004
(2)
6262
6263 004664 012777 000001 174504
6264 004672 052777 001000 174476
6265
6266 004700 005777 174472
6267 004704 100402
6268
6269

: *TEST 25 *TEST THE SETTING OF MAINTENANCE ST2 IN CLOCK BIT 15 TO SET
: *****
TST25: SCOPE

MOV #1,@ASR ;SET THE GO BIT(ENABLES ST2 TO SET FLG).
BIS #BIT9,@ASR ;SET MAINTENANCE ST2.
TST @ASR ;DID BIT15 (ST2 FLAG) SET?
BMI 1\$;BR IF YES - NEXT TEST

:::*****>>> ERROR <<<*****

6270 004706 104001
6271
6272
6273

ERROR 1 ;ERROR - MAINTENANCE ST2 (BIT9)
;DID NOT SET BIT15 (ST2 FLAG).

:::*****>>> ERROR <<<*****

6274 004710 000410
6275 004712 005737 001440
6276 004716 001405
6277 004720 032777 000004 174466
6278 004726 001001
6279

1\$: BR TST26 ;;
TST EXS ;TEST EXTERNAL SIGNALS?
BEQ TST26 ;;
BIT #BIT2,@DR ;DID EXTERNAL ST2 GET SET?
BNE TST26 ;;

:::*****>>> ERROR <<<*****

6280 004730 104006
6281
6282

ERROR 6 ;ST2 OUT NOT DETECTED
;BY TESTOR

:::*****>>> ERROR <<<*****

6283
6284

6286
6287
(3)
(3)
(2) 004732 000004
(2)

: *TEST 26 *TEST THAT BIT00 IN CLOCK STATUS REG. WILL SET WHEN BIT13 AND MAIN. ST2

TST26: SCOPE

6288
6289 004734 012777 020000 174434
6290 004742 052777 001000 174426
6291 004750 032777 000001 174420
6292 004756 001001
6293
6294

MOV #BIT13,@ASR ;SET 'ST2 ENB COUNTER' IN CLK STATUS REG.
BIS #BIT9,@ASR ;GENERATE A MAINTENANCE ST2.
BIT #BIT00,@ASR ;DID BIT00 (GO) SET?
BNE 1\$;BR IF YES - NEXT TEST.

:::*****>>> ERROR <<<*****

6295 004760 104001
6296
6297
6298
6299

ERROR 1 ;ERROR - BIT00 OF CLOCK'S STATUS REGISTER
;FAILED TO SET WHEN BIT13 WAS SET
;AND A MAINTENANCE ST2 GENERATED.

:::*****>>> ERROR <<<*****

6300 004762 005077 174410
6301
6302
6303
6304
6305

1\$: CLR @ASR ;LEAVE SUBTEST WITH CLOCK CLEAR.

.SBTTL *
.SBTTL *PHASE 3 COUNT TESTS
.SBTTL *


```
6332  
6333 (3) :*****  
(4) :*TEST 30 *SEE IF CLOCK WILL COUNT UP FROM A ZERO BASE, RATE:ST1  
(4) :  
(4) :* NOTE: IN THIS TEST, LOOP ON ERROR WILL CAUSE A LOOP  
(4) :* ON THE FAILING COUT PATTERN:  
(4) :* WHILE LOOP ON TEST WILL START THE TEST  
(4) :* AND THE CLOCK FROM ZERO TO THE FAILING COUNT.  
(4) :  
(3) :*****  
(2) 005076 000004 TST30: SCOPE  
(2)  
(1) 005100 012737 000010 001160 MOV #10,$TIMES ;:DO 10 ITERATIONS  
6334  
6335 005106 005077 174264 CLR @ASR ;CLEAR THE CSR.  
6336 005112 005077 174262 CLR @ABR ;CLEAR THE BUFFER REG  
6337 005116 012737 000000 001124 MOV #0,$GDDAT ;CLEAR EXPECTED.  
6338 005124 012737 005266 001110 MOV #2$,$LPERR  
6339  
6340 005132 052777 000061 174236 1$: BIS #BIT5!BIT4!BIT0,@ASR ;START CLOCK, RATE:ST1.  
6341  
6342 005140 052777 000400 174230 BIS #BIT8,@ASR ;GENERATE A MAINTENANCE ST1  
6343 ;CLOCK SHOULD COUNT ONCE.  
6344 005146 005737 001440 TST EXS ;TEST EXTERNAL SIGNALS?  
6345 005152 001406 BEQ 10$ ;NO  
6346 005154 032777 000002 174232 BIT #BIT1,@DR ;YES - DID ST1 GET SET?  
6347 005162 001002 BNE 10$ ;YES  
6348  
:;*****>>> ERROR <<<*****  
6349 005164 104006 ERROR 6 ;ST1 OUT NOT DETECTED  
6350 ;BY TESTOR  
6351  
:;*****>>> ERROR <<<*****  
6352 005166 000447 10$: BR TST31 ;:  
6353 005170  
6354 005170 017746 174202 MOV @ASR,-(6) ;/SAVE CSR  
(1) 005174 011637 001424 MOV (6),$TMP3 ;/GET CSR.  
(1) 005200 042737 177707 001424 BIC #177707,$TMP3 ;/SAVE RATE BITS.  
(1) 005206 052737 004005 001424 BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC  
(1) 005214 013777 001424 174154 MOV $TMP3,@ASR ;/LOAD CSR.  
(1) ;/THIS MUST BE DONE IN  
(1) ;/ORDER TO XFERR COUNTER  
(1) ;/TO BUFFER ON ST2.  
(1) 005222 052777 001000 174146 BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE  
(1) 005230 017737 174144 001126 MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,  
(1) ;/PREVIOUS COUNTER  
(1) 005236 012677 174134 MOV (6)+,@ASR ;/CONTENTS ARE IN $BDDA1.  
(1) 005242 005737 001126 TST $BDDAT ;/RESTORE CSR  
6355 005246 005237 001124 INC $GDDAT ;COUNT=OLD COUNT+1  
6356 005252 023737 001124 001126 CMP $GDDAT,$BDDAT ;COUNT READ=COUNT EXP'ED?  
6357 005260 001402 BEQ 2$ ;YES - SEE IF WE'RE THROUGH.  
6358  
:;*****>>> ERROR <<<*****
```


6404
6405
6406
(3)
(3)
(2) 005422 000004
(2)
6407
6408 005424 005077 173746
6409
6410 005430 012777 177777 173742
6411
6412 005436 052777 000061 173732
6413
6414 005444 052777 000400 173724
6415
6416
6417
6418 005452 032777 000001 173716
6419 005460 001401
6420
6421

: *TEST 32 *TEST THAT OVERFLOW WILL CLEAR THE GO BIT

TST32: SCOPE

CLR @ASR ;CLEAR THE CSR.
MOV #-1,@ABR ;PRESET CLOCK TO -1.
BIS #BIT5!BIT4!BIT0,@ASR ;START CLOCK, RATE:ST1
BIS #BIT8,@ASR ;COUNT ONCE, OVERFLOW
;SHOULD OCCUR CLEARING
;ENABLE (CSR BIT00)
BIT #BIT0,@ASR ;DID THE ENABLE CLEAR?
BEQ 1\$;YES - NEXT TEST.

:::*****>>> ERROR <<<*****

6422 005462 104006

ERROR 6 ;ERROR - OVERFLOW FAILED
;TO CLEAR ENABLE (CSR BIT00)

6423
6424
6425 005464
6426
6427

1\$:

: *TEST 33 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MODE 1

TST33: SCOPE

(3)
(3)
(2) 005464 000004
(2)
6428
6429 005466 005077 173704
6430 005472 012777 177777 173700
6431 005500 052777 000063 173670
6432
6433 005506 052777 000400 173662
6434
6435 005514 032777 000001 173654
6436 005522 001001
6437

CLR @ASR ;CLEAR THE CSR.
MOV #-1,@ABR ;PRESET BUFFER=ONE COUNT FROM OVERFLOW.
BIS #63,@ASR ;MODE 1, RATE:ST1, GO.
BIS #BIT8,@ASR ;GENERATE MAINTENANCE ST1.
BIT #BIT0,@ASR ;DID ENABLE (GO BIT) CLEAR?
BNE 1\$;NO (GOOD) NEXT TEST.

:::*****>>> ERROR <<<*****

6438 005524 104006
6439
6440

ERROR 6 ;GO BIT CLEARED ON OVERFLOW
;WHEN MODE 1 WAS SELECTED

:::*****>>> ERROR <<<*****

6441
6442 005526 005077 173644
6443
6489

1\$: CLR @ASR ;CLEAR THE CLOCK.

KVV11A DISAGNOSTIC MAINDEC-11-CNKWA-A MACY11 30(1046) 16-DEC-82 15:42 M 3 PAGE 69-3
CNKWAA.F11 16-DEC-82 15:38 T33 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MGDE 1

SEQ 0038

6490

KVV11A DISAGNOSTIC MAINDEC-11-CNKWA-A MACY11 30(1046) 16-DEC-82 15:42 PAGE 75-1
CNKWA.A.P11 16-DEC-82 15:38 T41 *TEST THE ABILITY OF CLOCK TO COUNT AT LINEFREQ RATE

SEQ 0045

(1)
6509


```

6584 007070 104007          ERROR 7          ;CLOCK FAILED TO INTERRUPT.
6585
:::*****>>> ERROR <<<*****

6586 007072 000402
6587 007074
(1) 007074 062706 000004
6588 007100 005077 172272
6589
6590
(3)
(3)
(2) 007104 000004
(2)
6591
6592
(1) 007106 012746 000340          MOV #340,-(SP)          ;PU: PRIORITY ON STACK.
(1) 007112 012746 007120          MOV #64$,-(SP)         ;PUT RETURN ADDRESS ON STACK
(1) 007116 000002          RTI                    ;DO AN RTI, PUTS PRIORITY IN CPU.
(1) 007120
6593
6594 007120 005077 172252          CLR @ASR                ;CLEAR CLOCKS CSR.
6595 007124 012777 007200 172254    MOV #1$,@VECT2          ;SET UP INTERRUPT VECTOR.
6596 007132 012777 040001 172236    MOV #BIT14!BIT0,@ASR   ;SET 'INT2',AND GO BIT.
6597 007140 052777 001000 172230    BIS #BIT9,@ASR         ;GENERATE A MAINTENANCE ST2.
6598
(1) 007146 012746 000000          MOV #0,-(SP)           ;PUT PRIORITY ON STACK.
(1) 007152 012746 007160          MOV #65$,-(SP)        ;PUT RETURN ADDRESS ON STACK
(1) 007156 000002          RTI                    ;DO AN RTI, PUTS PRIORITY IN CPU.
(1) 007160
6599
6600 007160 000240          NOP                     ;STALL TIME
6601
(1) 007162 012746 000340          MOV #340,-(SP)        ;PUT PRIORITY ON STACK.
(1) 007166 012746 007174          MOV #66$,-(SP)        ;PUT RETURN ADDRESS ON STACK
(1) 007172 000002          RTI                    ;DO AN RTI, PUTS PRIORITY IN CPU.
(1) 007174
6602
:::*****>>> ERROR <<<*****

6603 007174 104007          ERROR 7          ;CLOCK FAILED TO INTERRUPT ON ST2.
6604
:::*****>>> ERROR <<<*****

6605 007176 000402
6606 007200
(1) 007200 062706 000004
6607 007204 005077 172166
6608
6609          .SBTTL *
6610          .SBTTL *PHASE 5 ADVANCED TESTING
6611          .SBTTL *
6612

```


(3)
(3)
(2) 007350 000004
(2)
6733
6734 007352 012777 000001 172016
6735 007360 052777 001000 172010
6736 007366 052777 001000 172002
6737
6738 007374 042777 000001 171774
6739
6740 007402 052777 000001 171766
6741
6742
6743 007410 017737 171762 001126
6744
6745 007416 012737 100001 001124
6746 007424 032737 010000 001126
6747 007432 001401
6748

6749 007434 104001
6750
6751

6752 007436 065077 171734
6753
6754
(3)
(3)
(2) 007442 000004
(2)
(1) 007444 012737 000005 001160
6755
6756 007452 005077 171720
6757 007456 005077 171716
6758 007462 005037 001124
6759
6760 007466 012777 004000 171702
6761 007474 052777 000011 171674
6762 007502 005000
6763 007504 105200
6764 007506 001376
6765 007510 017746 171662
(1) 007514 011637 001424
(1) 007520 042737 177707 001424
(1) 007526 052737 004005 001424
(1) 007534 013777 001424 171634
(1)
(1)
(1)
(1) 007542 052777 001000 171626
(1) 007550 017737 171624 001126
(1)

```
;*TEST 50 *TEST THAT FOR BIT WILL CLEAR IF GO BIT IS SET
:*****
TST50: SCOPE

MOV #BIT0,@ASR ;CLEAR CSR,SET GO BIT.
BIS #BIT9,@ASR ;SET 1ST ST2 PULSE.
BIS #BIT9,@ASR ;GENERATE 2ND ST2 PULSE.
;FOR BIT SETS HERE.
BIC #BIT0,@ASR ;CLEAR GO BIT.
BIS #BIT0,@ASR ;SET THE 'GO' BIT AGAIN -
;SHOULD CLEAR FOR BIT.
MOV @ASR,$BDDAT ;READ THE CSR.
MOV #100001,$GDDAT ;RECORD WHAT CSR S/B.
BIT #BIT12,$BDDAT ;DID FOR BIT CLEAR?
BEQ 1$ ;YES NEXT TEST.

:*****
ERROR <<<*****
ERROR 1 ;FOR BIT FAILED TO CLEAR
;WHEN 'GO' BIT WAS SET.
:*****
1$: CLR @ASR ;CLEAR THE CSR.
:*****
;*TEST 51 *TEST THAT WE CAN DISABLE THE INTERNAL OSC
:*****
TST51: SCOPE
MOV #5,$TIMES ;DO 5 ITERATIONS
CLR @ASR ;CLEAR THE CSR
CLR @ABR ;CLEAR THE PRESET BUFFER
CLR $GDDAT ;CLEAR EXPED.
MOV #BIT11,@ASR ;DISABLE THE INTERNAL OSC.
BIS #BIT3!BIT0,@ASR ;START CLOCK:RATE 1MHZ.
CLR R0
1$: INCB R0 ;DELAY A SHORT TIME.
BNE 1$
MOV @ASR,-(6) ;/SAVE CSR
MOV (6),$TMP3 ;/GET CSR.
BIC #177707,$TMP3 ;/SAVE RATE BITS.
BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
MOV $TMP3,@ASR ;/LOAD CSR.
;/THIS MUST BE DONE IN
;/ORDER TO XFERR COUNTER
;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
```


6866
6867
(1)
(1)
(5)
(4)
(4)
(3) 007730 000004
(3)
(2) 007732 012737 000005 001160
(1)
(1) 007740 005077 171432
(1) 007744 005077 171430
(1) 007750 052777 004000 171420
(1) 007756 052777 000011 171412
(1)
(1)
(1) 007764 012700 177766 10\$:
(1)
(1) 007770 052777 002000 171400 1\$:
(1) 007776 005200
(1) 010000 001373
(1)
(1)
(1) 010002 012737 000001 001124 2\$:
(2) 010010 017746 171362
(2) 010014 011637 001424
(2) 010020 042737 177707 001424
(2) 010026 052737 004005 001424
(2) 010034 013777 001424 171334
(2)
(2)
(2)
(2) 010042 052777 001000 171326
(2) 010050 017737 171324 001126
(2)
(2) 010056 012677 171314
(2) 010062 005737 001126
(1) 010066 013737 001124 001420
(1)
(1) 010074 023737 001124 001126
(1)
(1) 010102 001402
(2)
(1) 010104 104011
(1)
(1)
(1)
(2)
(1) 010106 000443
(1) 010110 012700 000011
(1)
(1)

```

:*****
:*TEST 53      *TEST THE CLOCK'S 1MHZ DIVIDER
:*****
TST53: SCOPE

```

```

MOV #5,$TIMES      ;;DO 5 ITERATIONS
CLR @ASR           ;/CLEAR THE CSR.
CLR @ABR           ;/CLEAR THE PRESET BUFFER.
BIS #BIT11,@ASR   ;/DISABLE THE INTERNAL OSC.
BIS #1!10,@ASR    ;/ENABLE CLOCK, RATE:1MHZ

10$: MOV #-10.,R0  ;/SET TO GENERATE 10 OSC PULSES.

1$: BIS #BIT10,@ASR ;/GENERATE ONE OSC PULSE.
INC R0             ;/DONE 10 OSC PULSES?
BNE 1$            ;/NO - DO ANOTHER ONE.

2$: MOV #1,$GDDAT  ;/SET FOR ERROR TYPEOUT - IF ANY.
MOV @ASR,-(6)     ;/SAVE CSR
MOV (6),$TMP3     ;/GET CSR.
BIC #177707,$TMP3 ;/SAVE RATE BITS.
BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
MOV $TMP3,@ASR   ;/LOAD CSR.
; /THIS MUST BE DONE IN
; /ORDER TO XFERR COUNTER
; /TO BUFFER ON ST2.
BIS #BIT9,@ASR   ;/GENERATE ON ST2 PULSE
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
; /PREVIOUS COUNTER
; /CONTENTS ARE 'N $BDDAT.
MOV (6)+,@ASR   ;/RESTORE CSR
TST $BDDAT      ;/$TMP0 USED IN ERROR TYPEOUT.
MOV $GDDAT,$TMP0

CMP $GDDAT,$BDDAT ;/DID CLOCK ADVANCE ONCE?

BEQ 3$         ;/YES - NEXT TEST.

```

```

:*****>>> ERROR <<<*****

```

```

ERROR 11 ;/ERROR ON CLOCK 1MHZ PULSE
; /NOT GENERATED WHEN 10
; /OSC PULSES GENERATED.

```

```

:*****>>> ERROR <<<*****

```

```

3$: MOV #9.,R0 ;/GET THE NUMBER OF MOPS OSC PULSES
; /TO BE GENERATED.

```


(2) 010302 017746 171070
(2) 010306 011637 001424
(2) 010312 042737 177707 001424
(2) 010320 052737 004005 001424
(2) 010326 013777 001424 171042
(2)
(2)
(2)
(2) 010334 052777 001000 171034
(2) 010342 017737 171032 001126
(2)
(2) 010350 012677 171022
(2) 010354 005737 001126
(1) 010360 013737 001124 001420
(1)
(1) 010366 023737 001124 001126
(1)
(1) 010374 001402
(2)

```
MOV @ASR,-(6) ;/SAVE CSR
MOV (6),$TMP3 ;/GET CSR.
BIC #177707,$TMP3 ;/SAVE RATE BITS.
BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
MOV $TMP3,@ASR ;/LOAD CSR.
;/THIS MUST BE DONE IN
;/ORDER TO XFERR COUNTER
;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
MOV (6)+,@ASR ;/CONTENTS ARE IN $BDDAT.
TST $BDDAT ;/RESTORE CSR
MOV $GDDAT,$TMP0 ;/$TMP0 USED IN ERROR TYPEOUT.
CMP $GDDAT,$BDDAT ;/DID CLOCK ADVANCE ONCE?
BEQ 3$ ;/YES - NEXT TEST.
```

::: \$>>> ERROR <<< \$

(1) 010376 104011
(1)
(1)
(2)

```
ERROR 11 ;/ERROR ON CLOCK100KHZ PULSE
;/NOT GENERATED WHEN 100
;/OSC PULSES GENERATED.
```

::: \$>>> ERROR <<< \$

(1) 010400 000443
(1) 010402 012700 000143
(1)
(1)
(1) 010406 052777 002000 170762
(1) 010414 005300
(1) 010416 001373
(1)
(1)

```
3$: BR 5$
MOV #99.,RO ;/GET THE NUMBER OF MORE OSC PULSES
;/TO BE GENERATED.
4$: BIS #BIT10,@ASR ;/GENERATE ANOTHER OSC PULSE.
DEC RO ;/WHAT WE WANT TO CHECK
BNE 4$ ;/100KHZ PULSE ON 99 OSC PULSES.
```

(2) 010420 017746 170752
(2) 010424 011637 001424
(2) 010430 042737 177707 001424
(2) 010436 052737 004005 001424
(2) 010444 013777 001424 170724
(2)
(2)
(2)
(2) 010452 052777 001000 170716
(2) 010460 017737 170714 001126
(2)
(2) 010466 012677 170704
(2) 010472 005737 001126
(1) 010476 023737 001124 001126
(1) 010504 001401
(2)

```
MOV @ASR,-(6) ;/SAVE CSR
MOV (6),$TMP3 ;/GET CSR.
BIC #177707,$TMP3 ;/SAVE RATE BITS.
BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
MOV $TMP3,@ASR ;/LOAD CSR.
;/THIS MUST BE DONE IN
;/ORDER TO XFERR COUNTER
;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
MOV (6)+,@ASR ;/CONTENTS ARE IN $BDDAT.
TST $BDDAT ;/RESTORE CSR
CMP $GDDAT,$BDDAT ;/WAS ANOTHER 100KHZ PULSE GENERATED?
BEQ 5$ ;/NO - NEXT TEST.
```

::: \$>>> ERROR <<< \$

(1) 010506 104011
(1)

```
ERROR 11 ;/WE SEEM TO HAVE GENERATED
;/ANOTHER 100KHZ PULSE ON
```



```

7007
7008      ::*****
(3)      ::*TEST 63      *IF ENABLED, CHECK ST1,ST2 IN FROM TESTOR
(3)      ::*****
(2) 012620 000004      TST63: SCOPE
(2)
(1) 012622 012737 000002 001160      MOV      #2,$TIMES      ;;DO 2 ITERATIONS
7009
7010 012630 005737 001440      TST      EXS      ;OPERATING IN TESTOR MODE?
7011 012634 001510      BEQ      ENDP      ;NO-EXIT THIS TEST.
7012
7013 012636 005077 166534      CLR      @ASR      ;CLEAR THE CSR
7014 012642 012777 177775 166530      MOV      #-3,@ABR      ;SET TO COUNT THREE TIMES
7015 012650 012777 000061 166520      MOV      #61,@ASR      ;SET RATE:ST1, MODE1, GO
7016 012656 104401 012664      TYPE      ,65$      ;;TYPE ASCIZ STRING
(1) 012662 000433      BR      64$      ;;GET OVER THE ASCIZ
(1)      ;;65$: .ASCIZ <200><7><7>#SET ST1 THRESHOLD POT IN THE MIDDLE OF ITS RANGE.#
(1)      64$:
7017 012752 004737 013740      JSR      PC,ANYKEY      ;TYPE LAST MESS WAITE FOR OPERATOR.
7018 012756 005037 001124      CLR      $GDDAT      ;EXPECT COUNTER TO BE CLEAR
7019 012762 017746 166410      MOV      @ASR,-(6)      ;/SAVE CSR
(1) 012766 011637 001424      MOV      (6),$TMP3      ;/GET CSR.
(1) 012772 042737 177707 001424      BIC      #177707,$TMP3      ;/SAVE RATE BITS.
(1) 013000 052737 004005 001424      BIS      #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
(1) 013006 013777 001424 166362      MOV      $TMP3,@ASR      ;/LOAD CSR.
(1)      ;/THIS MUST BE DONE IN
(1)      ;/ORDER TO XFERR COUNTER
(1)      ;/TO BUFFER ON ST2.
(1) 013014 052777 001000 166354      BIS      #BIT9,@ASR      ;/GENERATE ON ST2 PULSE
(1) 013022 017737 166352 001126      MOV      @ABR,$BDDAT      ;/READ THE PRESET BUFFER,
(1)      ;/PREVIOUS COUNTER
(1) 013030 012677 166342      MOV      (6)+,@ASR      ;/CONTENTS ARE IN $BDDAT.
(1) 013034 005737 001126      TST      $BDDAT      ;/RESTORE CSR
7020      ;OF NON-ZERO - REPORT ERROR
7021      BEQ      2$
7022      ;;*****
7023 013042 104002      ERROR 2      ;INCORRECT # OF ST1'S
7024      ;RECEIVED BY CLOCK
7025      ;;*****
7026 013044 000404      BR      ENDP
7027
7028 013046      2$:
7029 013046 005777 166324      TST      @ASR      ;DID ST2 FLG SET?
7030 013052 100401      BMI      ENDP
7031      ;;*****
7032 013054 104006      ERROR 6      ;ST2 FLAG DID SET EVEN THOUGH
7033      ;SWITCH WAS TOGGLED.
7034      ;;*****

```

```

7035
7036
7037
7038
7039
7040
7041
7042 013056 000004 ENDP: SCOPE
7043
7044
7045 013060 105737 001215 TSTB $ENVM ;SEE IF APT WILL LET UP AUTO-SIZE.
7046 013064 100537 BMI 2$ ;NO - EXIT.
7047
7048
7049 013066 023737 001434 001436 CMP MDEVCT,TSTCNT ;TESTED MAX. UNITS?
7050 013074 001507 BEQ 4$ ;YES EXIT.
7051 013076 006337 001426 ASL ROTATE ;POINT NEXT UNIT.
7052 013102 005237 001434 INC MDEVCT
7053
7054 013106 062737 000004 001376 ADD #4,ASR ;YES, ADD TO BASE ADDR.
7055 013114 013746 000004 MOV ERRVEC,-(6) ;SAVE CONTENTS OF LOC 4.
7056 013120 012737 013274 000004 MOV #1$,ERRVEC ;SET UP IN CASE NO MORE CLOCKS.
7057
7058 013126 005777 166244 TST @ASR ;TIME OUT HERE IF NO MORE CLOCKS.
7059
7060
7061 013132 005737 001202 TST $PASS ;IF HERE, ANOTHER CLOCK FOUND.
7062 013136 001003 BNE 3$ ;IS THIS 1ST PASS?
7063 013140 053737 001426 001430 BIS ROTATE,UTEST ;NO-GET OUT.
7064 013146 3*:
7065 013146 104401 013154 TYPE ,65$ ;:TYPE ASCIZ STRING
(1) 013152 000405 BR 64$ ;:GET OVER THE ASCIZ
(1) ;:65$: .ASCIZ <15><12>'UNIT #'
(1) ;:64$:
7066 013166 013746 001204 MOV $DEVCT,-(SP) ;:SAVE $DEVCT FOR TYPEOUT
(1) 013172 104402 TYPOC ;:GO TYPE--OCTAL ASCII(ALL DIGITS)
7067 013174 104401 013202 TYPE ,67$ ;:TYPE ASCIZ STRING
(1) 013200 000406 BR 66$ ;:GET OVER THE ASCIZ
(1) ;:67$: .ASCIZ "" COMPLETED ""
(1) ;:66$:
7068 013216 005237 001204 INC $DEVCT
7069 013222 104401 013230 TYPE ,69$ ;:TYPE ASCIZ STRING
(1) 013226 000410 BR 68$ ;:GET OVER THE ASCIZ
(1) ;:69$: .ASCIZ "" TESTING UNIT #
(1) ;:68$:
7070 013250 013746 001204 MOV $DEVCT,-(SP) ;:SAVE $DEVCT FOR TYPEOUT
(1) 013254 104402 TYPOC ;:GO TYPE--OCTAL ASCII(ALL DIGITS)
7071 013256 012637 000004 MOV (6)+,ERRVEC ;:RESETORE LOC 4.
7072 013262 062737 000010 001402 ADD #10,VECT1 ;:UPDATE VECTOR ADDR.
7073 013270 000137 002334 JMP LOOP ;:TEST NEW UNIT.
7074
7075 013274 1$:
(1) C,3274 062706 000004 ADD #4,SP ;:/ADD #4 TO STACK POINTER.
7076 013300 012637 000004 MOV (6)+,ERRVEC ;:RESTORE LCC 4
7077 013304 022737 000000 001204 CMP #0,$DEVCT ;:TESTED ONLY ONE UNIT?
7078 013312 0C1424 BEQ 2$ ;:YES - NO NEED FOR TYPEOUT.
  
```

7079
7080 013314
7081 013314 104401 013322
(1) 013320 000405
(1)
(1) 013334
7082 013334 013746 001204
(1) 013340 104402
7083 013342 104401 013350
(1) 013346 000406
(1)
(1) 013364
7084
7085 013364 013737 001250 001376
7086 013372 013737 001244 001402
7087 013400 013737 001204 001442
7088 013406 005237 001442
7089 013412 012737 000000 001204
7090
7091 013420 005037 001434
7092 013424 012737 000001 001426
7104
7105
7106
(1)
(2)
(1)
(1)
(1)
(1)
(1)
(1) 013432
(2) 013432 000240
(1) 013434 005037 001102
(1) 013440 005037 001160
(1) 013444 005237 001202
(1) 013450 042737 100000 001202
(1) 013456 005327
(1) 013460 000001
(1) 013462 003122
(1) 013464 012737
(1) 013466 000001
(1) 013470 013460
(3) 013472 104401 013500
(3) 013476 000406
(3)
(3) 013514
(3) 013514 013746 001202
(3) 013520 104402
(3) 013522 104401 013530
(3) 013526 000411
(3)
(3) 013552
(3) 013552 013746 001432
(3) 013556 104402
(3) 013560 104401 013566
(3) 013564 000407

4\$: TYPE 71\$::TYPE ASCIZ STRING
BR 70\$::GET OVER THE ASCIZ
71\$: .ASCIZ <15><12>'UNIT #'
70\$: MOV \$DEVCT,-(SP) ::SAVE \$DEVCT FOR TYPEOUT
TYPOC ::GO TYPE--OCTAL ASCII(ALL DIGITS)
TYPE 73\$::TYPE ASCIZ STRING
BR 72\$::GET OVER THE ASCIZ
73\$: .ASCIZ " COMPLETED "
72\$:
2\$: MOV \$BASE,ASR
MOV \$VECT1,VECT1
MOV \$DEVCT,LCNT
INC LCNT
MOV #0,\$DEVCT
CLR MDEVCT :BEGIN TESTING 1ST UNIT.
MOV #1,ROTATE :POINT TO IT.
.SBTTL END OF PASS ROUTINE

*INCREMENT THE PASS NUMBER (\$PASS)
*IF THERES A MONITOR GO TO IT
*IF THERE ISN'T JUMP TO LOOP
\$EOP:
NOP
CLR \$STNM ::ZERO THE TEST NUMBER
CLR \$TIMES ::ZERO THE NUMBER OF ITERATIONS
INC \$PASS ::INCREMENT THE PASS NUMBER
BIC #10000,\$PASS ::DON'T ALLOW A NEG. NUMBER
DEC (PC)+ ::LOOP?
\$EOPCT: .WORD 1
BGT \$DOAGN ::YES
MOV (PC)+,a(PC)+ ::RESTORE COUNTER
\$ENDCT: .WORD 1
TYPOC \$EOPCT
TYPE 65\$::TYPE ASCIZ STRING
BR 64\$::GET OVER THE ASCIZ
65\$: .ASCIZ <15><12>#ENDPASS #
64\$: MOV \$PASS,-(SP) ::SAVE \$PASS FOR TYPEOUT
TYPOC ::GO TYPE--OCTAL ASCII(ALL DIGITS)
TYPE 67\$::TYPE ASCIZ STRING
BR 66\$::GET OVER THE ASCIZ
67\$: .ASCIZ # TOTAL ERRORS #
66\$: MOV ERCNT,-(SP) ::SAVE ERCNT FOR TYPEOUT
TYPOC ::GO TYPE--OCTAL ASCII(ALL DIGITS)
TYPE 69\$::TYPE ASCIZ STRING
BR 68\$::GET OVER THE ASCIZ

```
(3)          ::69$: .ASCIZ #; THERE ARE #
(3) 013604   68$:
(3) 013604 013746 001442      MOV    LCNT,-(SP)      ::SAVE LCNT FOR TYPEOUT
(3) 013610 104402              TYPBC      ::GO TYPE--OCTAL ASCII(ALL DIGITS)
(3) 013612 104401 013620      TYPE    71$          ::TYPE ASCIZ STRING
(3) 013616 000411              BR      70$          ::GET OVER THE ASCIZ
(3)          ::71$: .ASCIZ # (OCTAL) UNITS.#
(3) 013642   70$:
(3) 013642 104401 013650      TYPE    73$          ::TYPE ASCIZ STRING
(3) 013646 000415              BR      72$          ::GET OVER THE ASCIZ
(3)          ::73$: .ASCIZ <200>#THE GOOD UNITS (L TO R) #
(3) 013702   72$:
(3) 013702 013746 001430      MOV    UTEST,-(SP)   ::SAVE UTEST FOR TYPEOUT
(3) 013706 104405              TYPBN      ::GO TYPE--BINARY ASCII
(1) 013710 013700 000042      $GET42: MOV    @#42,R0  ::GET MONITOR ADDRESS
(1) 013714 001405              BEQ    $DOAGN       ::BRANCH IF NO MONITOR
(1) 013716 000005              RESET     ::CLEAR THE WORLD
(1) 013720 004710              $ENDAD: JSR    PC,(R0) ::GO TO MONITOR
(1) 013722 000240              NOP      ::SAVE ROOM
(1) 013724 000240              NOP      ::FOR
(1) 013726 000240              NOP      ::ACT11
(1) 013730
(1) 013730 000137              $DOAGN: JMP    @PC)+   ::RETURN
(1) 013732 002334              $RTNAD: .WORD  LOOP
(1)
(1)
(1) 013734   377   377   000 $ENULL: .BYTE  -1,-1,0  ::NULL CHARACTER STRING
(1) 013740   .EVEN
7107
7108
7109
7110
7111
7112
7113 013740 105777 165202      ANYKEY: TSTB    @STKB  ::CLEAR TTY READY FLAG.
7114 013744 104401 013752      TYPE    65$          ::TYPE ASCIZ STRING
(1) 013750 000430              BR      64$          ::GET OVER THE ASCIZ
(1)          ::65$: .ASCIZ <200><7>#SWITCH ST1 3 TIMES,TYPE ANY KEY WHEN DONE..#<7>
(1) 014032   64$:
7115
7116 014032 105777 165106      1$:      TSTB    @STKS  ::WAIT FOR OPERATOR.
7117 014036 100375              BPL     1$
7118 014040 105777 165102      TSTB    @STKB  ::CLEAR TTY READY FLAG.
7119 014044 000207              RTS PC
7139
```

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7142
7143
7144
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(1)
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7168

.SBTTL : I/O SIGNAL TEST #1 ST1 IN AND ST2 OUT IN AND OUT

: SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:

- SWITCH 1 - OFF
- 2 - ON
- 3 - OFF
- 4 - OFF
- 5 - ON
- 6 - ON
- 7 - NOT USED

: THIS SELECTS TTL THRESHOLDS AND POSITIVE SLOPE FOR
: SCHMITT TRIGGER 1.

: PLEASE REMOVE ANY PREVIOUS JUMPER.

: JUMPER THE FOLLOWING PINS TOGETHER:

J1 - SS (ST2 OUT) TO J1 - VV (ST1-IN)

: LOAD AND START AT LOCATION 210
: END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED
: ERRORS ARE REPORTED AS IN THE REGULAR LOGIC TEST AND
: THEIR PRINTOUT MAY BE INHIBITED

014046	012737	014060	001420	OITST1:	MOV	#IOTST1,\$TMP0	:LOAD RETURN ADDRESS
014054	000137	001526			JMP	INIT	:PRIME THE PROGRAM VECTOR SPACE
014060	104407			IOTST1:	CKSWR		:CHECK THE SWR
014062	005077	165310		1\$:	CLR	@ASR	:CLEAR THE CSR
014066	005077	165306			CLR	@ABR	:CLEAR THE BUFFER REG.
014072	012777	000061	165276		MOV	#61,@ASR	:RATE ST1, MODE 0, GO.
014100	052777	001000	165270		BIS	#BIT9,@ASR	:GENERATE A MAINTENANCE ST2.
014106	012777	000005	165262		MOV	#5,@ASR	:NOW SET TO READ COUNT REG
014114	052777	001000	165254		BIS	#BIT9,@ASR	:FORCE COUNT -> BUFFER REG.
014122	027727	165252	000001		CMP	@ABR,#1	:DID COUNT REG ADVANCE ONCE?
014130	001753				BEQ	IOTST1	:YES - LOOP.
014132	104000				ERROR		:ST2 OUT TO ST1 IN FAILED.
014134	000751				BR	IOTST1	

7170
7171
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.SBTTL          ;I/O SIGNAL TEST #2 CLOCK OVFLOW OUT TEST.
                ;
                ;SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:
                ;
                ;      SWITCH  1 - OFF
                ;              2 - OFF
                ;              3 - OFF
                ;              4 - ON
                ;              5 - OFF
                ;              6 - ON
                ;              7 - NOT USED
                ;
                ; THIS SELECTS TTL THRESHOLDS AND POSITIVE SLOPE FOR
                ; SCHMITT TRIGGER 2.
                ; PLEASE REMOVE ANY PREVIOUS JUMPER.
                ; JUMPER THE FOLLOWING PINS TOGETHER:
                ;
                ;      J1 - RR (CLK OV) TO J1 - TT (ST2-IN)
                ;
                ; LOAD AND START AT LOCATION 214.
                ; END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED.
                ; ERRORS ARE REPORTED AS IN TH REGULAR LOGIC TEST AND
                ; THEIR PRINTOUT MAY BE INHIBITED.
                ;
OITST2: MOV      #IOTST2,$TMP0      ;LOAD RETURN ADDRESS
          JMP      INIT              ;PRIME THE PROGRAM VECTOR SPACE
IOTST2: CKSWR                      ;CHECK THE SWR.
          CLR      @ASR              ;CLEAR THE CSR.
          MOV      #-1,@ABR          ;PRELOAD PRESET BUFFER.
          MOV      #63,@ASR         ;RATE ST1, MODE 1, GO.
          BIS      #BIT8,@ASR       ;GENERATE A MAIN. ST1.
          NOP
          NOP
          TST      @ASR              ;DID OVERFLOW SET ST2 FLAG?
          BMI      IOTST2           ;YES - LOOP
          ERROR                      ;CLK OV OUT TO ST2 IN FAILED.
          BR       IOTST2           ;LOOP
  
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.SBTTL

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: I/O SIGNAL TEST #3 ST1 OUT AND ST2 IN
:
: SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:
:   SWITCH 1 - OFF
:           2 - OFF
:           3 - OFF
:           4 - ON
:           5 - ON
:           6 - ON
:           7 - NOT USED
: THIS SELECTS TTL THRESHOLD AND POSITIVE SLOPE FOR
: SCHMITT TRIGGER 2.
: PLEASE REMOVE ANY PREVIOUS JUMPERS.
: JUMPER THE FOLLOWING PINS TOGETHER:
:   J1 - UU (ST1 OUT)      TO J1 - TT (ST2-IN)
: LOAD AND START AT LOCATION 220
: END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED
: ERRORS ARE REPORTED AS IN THE REGULAR LOGIC TEST AND
: THEIR PRINTOUT MAY BE INHIBITED
  
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7226 014216 012737 014230 001420 0ITST3: MCV      #IOTST3,$TMP0 ;LOAD RETURN ADDRESS
7227 014224 000137 001526          JMP      INIT      ;PRIME THE PROGRAM VECTOR SPACE
7228 014230 104407          IOTST3: CKSWR    ;CHECK THE SWR
7229 014232 012777 000001 165136 MOV      #1,@ASR   ;SET GO BIT.
7230 014240 052777 000400 165130 BIS      #BIT8,@ASR ;GENERATE A MAIN. ST1.
7231 014246 005777 165124          TST     @ASR      ;DID ST2 FLAG SET?
7232 014252 100401          BMI     1$       ;ST1 OUT TO ST2 IN FAILED
7233 014254 104000          ERROR
7234
7235 014256 032777 010000 165112 1$: BIT     #BIT12,@ASR ;DID 'FOR' BIT SET?
7236 014264 001761          BEQ     IOTST3    ;NO - GOOD!
7237 014266 104000          ERROR          ;'FOR' BIT SET ON ONLY 1 ST2.
7238 014270 000757          BR      IOTST3   ;LOOP
  
```



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(1) 014414 105337 014516          DECB  $OMODE          ;;TYPE THIS DIGIT?
(1) 014420 100016          BPL   7$              ;;BR IF NO
(1) 014422 042703 177770        BIC   #177770,R3     ;;GET RID OF JUNK
(1) 014426 001002          BNE   4$              ;;TEST FOR 0
(1) 014430 005704          TST   R4              ;;SUPPRESS THIS 0?
(1) 014432 001403          BEQ   5$              ;;BR IF YES
(1) 014434 005204          4$: INC   R4              ;;DON'T SUPPRESS ANYMORE 0'S
(1) 014436 052703 000060        BIS   #'0,R3         ;;MAKE THIS DIGIT ASCII
(1) 014442 052703 000040        5$: BIS   #' ,R3      ;;MAKE ASCII IF NOT ALREADY
(1) 014446 110337 014512        MOVB  R3,8$          ;;SAVE FOR TYPING
(1) 014452 104401 014512        TYPE  ,8$           ;;GO TYPE THIS DIGIT
(1) 014456 105337 014514        7$: DECB  $OCNT       ;;COUNT BY 1
(1) 014462 003347          BGT   2$              ;;BR IF MORE TO DO
(1) 014464 002402          BLT   6$              ;;BR IF DONE
(1) 014466 005204          INC   R4              ;;INSURE LAST DIGIT ISN'T A BLANK
(1) 014470 000744          BR    2$              ;;GO DO THE LAST DIGIT
(1) 014472 012605          6$: MOV   (SP)+,R5     ;;RESTORE R5
(1) 014474 012604          MOV   (SP)+,R4     ;;RESTORE R4
(1) 014476 012603          MOV   (SP)+,R3     ;;RESTORE R3
(1) 014500 016666 000002 000004  MOV   2(SP),4(SP)   ;;SET THE STACK FOR RETURNING
(1) 014506 012616          MOV   (SP)+,(SP)
(1) 014510 000002          RTI                    ;;RETURN
(1) 014512 000          8$: .BYTE 0          ;;STORAGE FOR ASCII DIGIT
(1) 014513 000          .BYTE 0          ;;TERMINATOR FOR TYPE ROUTINE
(1) 014514 000          $OCNT: .BYTE 0     ;;OCTAL DIGIT COUNTER
(1) 014515 000          $OFILL: .BYTE 0   ;;ZERO FILL SWITCH
(1) 014516 000000          $OMODE: .WORD 0   ;;NUMBER OF DIGITS TO TYPE
7247 .SBTTL BINARY TO ASCII AND TYPE ROUTINE
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(1) 014520 010146          $TYPBN: MOV  R1,-(SP)  ;;SAVE R1 ON THE STACK
(1) 014522 016601 000006        MOV  6(SP),R1       ;;GET THE INPUT NUMBER
(1) 014526 000261          SEC                    ;;SET 'C' SO CAN KEEP TRACK OF THE NUMBER OF BITS
(1) 014530 112737 000060 014572  1$: MOVB  #'0,$BIN     ;;SET CHARACTER TO AN ASCII '0'.
(1) 014536 006101          ROL   R1              ;;GET THIS BIT
(1) 014540 001406          BEQ   2$              ;;DONE?
(1) 014542 105537 014572        ADCB  $BIN           ;;NO--SET THE CHARACTER EQUAL TO THIS BIT
(1) 014546 104401 014572        TYPE  , $BIN        ;;GO TYPE THIS BIT
(1) 014552 000241          CLC                    ;;CLEAR 'C' SO CAN KEEP TRACK OF BITS
(1) 014554 000765          BR    1$              ;;GO DO THE NEXT BIT
(1) 014556 012601          2$: MOV   (SP)+,R1     ;;POP THE STACK INTO R1
(1) 014560 016666 000002 000004  MOV   2(SP),4(SP)   ;;ADJUST THE STACK
(1) 014566 012616          MOV   (SP)+,(SP)
(1) 014570 000002          RTI                    ;;RETURN TO USER
(1) 014572 000          $BIN: .BYTE 0,0     ;;STORAGE FOR ASCII CHAR. AND TERMINATOR
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(2)
.SBTTL ERROR HANDLER ROUTINE
;:*****

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(1) ;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,  
(1) ;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL  
(1) ;*AND GO TO $ERRTYP ON ERROR  
(1) ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:  
(1) ;*SW15=1 HALT ON ERROR  
(1) ;*SW13=1 INHIBIT ERROR TYPEOUTS  
(1) ;*SW10=1 BELL ON ERROR  
(1) ;*SW09=1 LOOP ON ERROR  
(1) ;*CALL  
(1) ;* ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER  
(1) $ERROR:  
(1) 014574 CKSWR ;;TEST FOR CHANGE IN SOFT-SWR  
(1) 014574 104407 INCB $ERFLG ;;SET THE ERROR FLAG  
(1) 014576 105237 001103 7$: BEQ 7$ ;;DON'T LET THE FLAG GO TO ZERO  
(1) 014602 001775 MOV $STNM,@DISPLAY ;;DISPLAY TEST NUMBER AND ERROR FLAG  
(1) 014604 013777 001102 164330 BIT #BIT10,@SWR ;;BELL ON ERROR?  
(1) 014612 032777 002000 164320 BEQ 1$ ;;NO - SKIP  
(1) 014620 001402 TYPE ,SBELL ;;RING BELL  
(1) 014622 104401 001164 1$: INC $ERTTL ;;COUNT THE NUMBER OF ERRORS  
(1) 014626 005237 001112 MOV (SP),$ERRPC ;;GET ADDRESS OF ERROR INSTRUCTION  
(1) 014632 011637 001116 SUB #2,$ERRPC  
(1) 014636 162737 000002 001116 MOVB @ERRPC,$ITEMB ;;STRIP AND SAVE THE ERROR ITEM CODE  
(1) 014644 117737 164246 001114 BIT #BIT13,@SWR ;;SKIP TYPEOUT IF SET  
(1) 014652 032777 020000 164260 BNE 20$ ;;SKIP TYPEOUTS  
(1) 014660 001004 JSR PC,$ERRTYP ;;GO TO USER ERROR ROUTINE  
(1) 014662 004737 015002 TYFE ,SCLF  
(1) 014666 104401 001171 20$: CMPB #APTENV,$ENV ;;RUNNING IN APT MODE  
(1) 014672 122737 000001 001214 JNE 2$ ;;NO,SKIP APT ERROR REPORT  
(1) 014700 001007 MOVB $ITEMB,21$ ;;SET ITEM NUMBER AS ERROR NUMBER  
(1) 014702 113737 001114 014714 JSR PC,$ATV4 ;;REPORT FATAL ERROR TO APT  
(1) 014710 004737 016474 21$: .BYTE 0  
(1) 014714 000 .BYTE 0  
(1) 014715 000 BR 22$ ;;APT ERROR LOOP  
(1) 014716 000777 22$: TST @SWR ;;HALT ON ERROR  
(1) 014720 005777 164214 2$: BPL 3$ ;;SKIP IF CONTINUE  
(1) 014724 100002 HALT ;;HALT ON ERROR!  
(1) 014726 000700 CKSWR ;;TEST FOR CHANGE IN SOFT-SWR  
(1) 014730 104407 3$: BIT #BIT09,@SWR ;;LOOP ON ERROR SWITCH SET?  
(1) 014732 032777 001000 164200 BEQ 4$ ;;BR IF NO  
(1) 014740 001402 MOV $LPERR,(SP) ;;FUDGE RETURN FOR LOOPING  
(1) 014742 013716 001110 4$: TST $ESCAPE ;;CHECK FOR AN ESCAPE ADDRESS  
(1) 014746 005737 001162 BEQ 5$ ;;BR IF NONE  
(1) 014752 001402 MOV $ESCAPE,(SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE  
(1) 014754 013716 001162 5$:  
(1) 014760 005237 001432 INC ERCNT ;/UPDATE ERROR COUNT.  
(1) 014764 001002 BNE 10$ ;/BUT DON'T LET IT OVERFLOW.  
(1) 014766 005337 001432 DEC ERCNT ;/KEEP AT 177777 IF OVERFLOW.  
(1) 014772 043737 001426 001430 10$: BIC ROTATE,UTEST ;/REMOVE UNIT FROM LIST OF GOOD ONES.  
(1) 015000 000002 RTI ;/EXIT.  
(3) .SBTTL ERROR MESSAGE TYPEOUT ROUTINE  
7261  
(1)
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(2)
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 (1) 015002
 (1) 015002 104401 001171
 (1) 015006 010046
 (1) 015010 005000
 (1) 015012 153700 001114
 (1) 015016 001004
 (1)
 (2) 015020 013746 001116
 (2)
 (2) 015024 104402
 (1) 015026 000426
 (1) 015030 005300
 (1) 015032 006300
 (1) 015034 006300
 (1) 015036 006300
 (1) 015040 062700 001256
 (1) 015044 012037 015054
 (1) 015050 001404
 (1) 015052 104401
 (1) 015054 000000
 (1) 015056 104401 001171
 (1) 015062 012037 015072
 (1) 015066 001404
 (1) 015070 104401
 (1) 015072 000000
 (1) 015074 104401 001171
 (1) 015100 011000
 (1) 015102 001004
 (1) 015104 012600
 (1)
 (1) 015106 104401 001171
 (1) 015112 000207
 (1) 015114
 (2) 015114 013046
 (2) 015116 104402
 (1) 015120 005710
 (1) 015122 001770
 (1) 015124 104401 015132
 (1) 015130 000771
 (1) 015132 020040 000
 (1) 015136

 : *THIS ROUTINE USES THE "ITEM CONTROL BYTE" (\$ITEMB) TO DETERMINE WHICH
 : *ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" (\$ERRTB),
 : *AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

\$ERRTYP:
 TYPE , \$CRLF ;:'CARRIAGE RETURN' & 'LINE FEED'
 MOV RO,-(SP) ;:SAVE RO
 CLR RO ;:PICKUP THE ITEM INDEX
 BISB @#\$ITEMB,RO
 BNE 1\$;:IF ITEM NUMBER IS ZERO, JUST
 ;:TYPE THE PC OF THE ERROR
 MOV \$ERRPC,-(SP) ;:SAVE \$ERRPC FOR TYPEOUT
 ;:ERROR ADDRESS
 TYPYC ;:GO TYPE--OCTAL ASCII(ALL DIGITS)
 BR 6\$;:GET OUT
 1\$: DEC RO ;:ADJUST THE INDEX SO THAT IT WILL
 ASL RO ;: WORK FOR THE ERROR TABLE
 ASL RO
 ASL RO
 ADD # \$ERRTB,RO ;:FORM TABLE POINTER
 MOV (RO)+,2\$;:PICKUP "ERROR MESSAGE" POINTER
 BEQ 3\$;:SKIP TYPEOUT IF NO POINTER
 TYPE ;:TYPE THE "ERROR MESSAGE"
 2\$: .WORD 0 ;:"ERROR MESSAGE" POINTER GOES HERE
 TYPE , \$CRLF ;:'CARRIAGE RETURN' & 'LINE FEED'
 3\$: MOV (RO)+,4\$;:PICKUP "DATA HEADER" POINTER
 BEQ 5\$;:SKIP TYPEOUT IF 0
 TYPE ;:TYPE THE "DATA HEADER"
 4\$: .WORD 0 ;:"DATA HEADER" POINTER GOES HERE
 TYPE , \$CRLF ;:'CARRIAGE RETURN' & 'LINE FEED'
 5\$: MOV (RO),RO ;:PICKUP "DATA TABLE" POINTER
 BNE 7\$;:GO TYPE THE DATA
 6\$: MOV (SP)+,RO ;:RESTORE RO
 TYPE , \$CRLF ;:'CARRIAGE RETURN' & 'LINE FEED'
 RTS PC ;:RETURN
 7\$: MOV @ (RO)+,-(SP) ;:SAVE @ (RO)+ FOR TYPEOUT
 TYPYC ;:GO TYPE--OCTAL ASCII(ALL DIGITS)
 TST (RO) ;:IS THERE ANOTHER NUMBER?
 BEQ 6\$;:BR IF NO
 TYPE ,8\$;:TYPE TWO(2) SPACES
 BR 7\$;:LOOP
 8\$: .ASCIZ / / ;:TWO(2) SPACES
 .EVEN

7262
 (1) .SBTTL SCOPE HANDLER ROUTINE STARS
 (1) : *THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
 (1) : *AND LOAD THE TEST NUMBER(\$STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
 (1) : *AND LOAD THE ERROR FLAG (\$ERFLG) INTO DISPLAY<15:08>
 (1) : *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
 (1) : *SW14=1 LOOP ON TEST
 (1) : *SW11=1 INHIBIT ITERATIONS
 (1) : *SW09=1 LOOP ON ERROR
 (1) : *SW08=1 LOOP ON TEST IN SWR<7:0>
 (1) : *CALL

```
(1) ;* SCOPE ;:SCOPE=10T
(1)
(1) 015136 $SCOPE:
(1) 015136 104407 CKSWR ;:TEST FOR CHANGE IN SOFT-SWR
(2) 015140 104407 CKSWR
(1) 015142 032777 040000 163770 1$: BIT #BIT14,@SWR ;:LOOP ON PRESENT TEST?
(1) 015150 001114 BNE $OVER ;:YES IF SW14=1
(1) ;#####START OF CODE FOR THE XOR TESTER#####
(1) 015152 000416 $XTSTR: BR 6$ ;:IF RUNNING ON THE 'XOR' TESTER CHANGE
(1) ;:THIS INSTRUCTION TO A 'NOP' (NOP=240)
(1) 015154 013746 000004 MOV @#ERRVEC,-(SP) ;:SAVE THE CONTENTS OF THE ERROR VECTOR
(1) 015160 012737 015200 000004 MOV #5$,@#ERRVEC ;:SET FOR TIMEOUT
(1) 015166 005737 177060 TST @#177060 ;:TIME OUT ON XOR?
(1) 015172 012637 000004 MOV (SP)+,@#ERRVEC ;:RESTORE THE ERROR VECTOR
(1) 015176 000463 BR $SVLAD ;:GO TO THE NEXT TEST
(1) 015200 022626 5$: CMP (SP)+,(SP)+ ;:CLEAR THE STACK AFTER A TIME OUT
(1) 015202 012637 000004 MOV (SP)+,@#ERRVEC ;:RESTORE THE ERROR VECTOR
(1) 015206 000423 BR 7$ ;:LOOP ON THE PRESENT TEST
(1) 015210 6$:;#####END OF CODE FOR THE XOR TESTER#####
(1) 015210 032777 000400 163722 BIT #BIT08,@SWR ;:LOOP ON SPEC. TEST?
(1) 015216 001404 BEQ 2$ ;:BR IF NO
(1) 015220 127737 163714 001102 CMPB @SWR,$TSTNM ;:ON THE RIGHT TEST? SWR<7:0>
(1) 015226 001465 BEQ $OVER ;:BR IF YES
(1) 015230 105737 001103 2$: TSTB $ERFLG ;:HAS AN ERROR OCCURRED?
(1) 015234 001421 BEQ 3$ ;:BR IF NO
(1) 015236 123737 001115 001103 CMPB $ERMAX,$ERFLG ;:MAX. ERRORS FOR THIS TEST OCCURRED?
(1) 015244 101015 BHI 3$ ;:BR IF NO
(1) 015246 032777 001000 163664 BIT #BIT09,@SWR ;:LOOP ON ERROR?
(1) 015254 001404 BEQ 4$ ;:BR IF NO
(1) 015256 013737 001110 001106 7$: MOV $LPERR,$LPADR ;:SET LOOP ADDRESS TO LAST SCOPE
(1) 015264 000446 BR $OVER
(1) 015266 105037 001103 4$: CLRB $ERFLG ;:ZERO THE ERROR FLAG
(1) 015272 005037 001160 CLR $TIMES ;:CLEAR THE NUMBER OF ITERATIONS TO MAKE
(1) 015276 000415 BR 1$ ;:ESCAPE TO THE NEXT TEST
(1) 015300 032777 004000 163632 3$: BIT #BIT11,@SWR ;:INHIBIT ITERATIONS?
(1) 015306 001011 BNE 1$ ;:BR IF YES
(1) 015310 005737 001202 TST $PASS ;:IF FIRST PASS OF PROGRAM
(1) 015314 001406 BEQ 1$ ;: INHIBIT ITERATIONS
(1) 015316 005237 001104 INC $ICNT ;:INCREMENT ITERATION COUNT
(1) 015322 023737 001160 001104 CMP $TIMES,$ICNT ;:CHECK THE NUMBER OF ITERATIONS MADE
(1) 015330 002024 BGE $OVER ;:BR IF MORE ITERATION REQUIRED
(1) 015332 012737 000001 001104 1$: MOV #1,$ICNT ;:REINITIALIZE THE ITERATION COUNTER
(1) 015340 013737 015416 001160 MOV $MXCNT,$TIMES ;:SET NUMBER OF ITERATIONS TO DO
(1) 015346 105237 001102 $SVLAD: INCB $TSTNM ;:COUNT TEST NUMBERS
(1) 015352 113737 001102 001200 MOVB $TSTNM,$TESTN ;:SET TEST NUMBER IN APT MAILBOX
(1) 015350 011637 001106 MOV (SP),$LPADR ;:SAVE SCOPE LOOP ADDRESS
(1) 015364 011637 001110 MOV (SP),$LPERR ;:SAVE ERROR LOOP ADDRESS
(1) 015370 005037 001162 CLR $ESCAPE ;:CLEAR THE ESCAPE FROM ERROR ADDRESS
(1) 015374 112737 000001 001115 MOVB #1,$ERMAX ;:ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1) 015402 013777 001102 163532 $OVER: MOV $TSTNM,@DISPLAY ;:DISPLAY TEST NUMBER
(1) 015410 013716 001106 MOV $LPADR,(SP) ;:FUDGE RETURN ADDRESS
(1) 015414 000002 RTI ;:FIXES PS
(1) 015416 003720 $MXCNT: 2000 ;:MAX. NUMBER OF ITERATIONS
7263 .SBTTL TTY INPUT ROUTINE
(1)
(2) ;:*****
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(1) 015420 022737 000176 001140 $CKSWR: CMP #SWREG,SWR ;; IS THE SOFT-SWR SELECTED?
(1) 015426 001074 BNE 15$ ;; BRANCH IF NO
(1) 015430 105777 163510 TSTB @STKS ;; CHAR THERE?
(1) 015434 100071 BPL 15$ ;; IF NO, DON'T WAIT AROUND
(1) 015436 117746 163504 MOVB @STKB, -(SP) ;; SAVE THE CHAR
(1) 015442 042716 177600 BIC #^C177, (SP) ;; STRIP-OFF THE ASCII
(1) 015446 022726 000007 CMP #7, (SP)+ ;; IS IT A CONTROL G?
(1) 015452 001062 BNE 15$ ;; NO, RETURN TO USER
(1) 015454 123727 001134 000001 CMPB $AUTOB, #1 ;; ARE WE RUNNING IN AUTO-MODE?
(1) 015462 001456 BEQ 15$ ;; BRANCH IF YES
(1)
(1) 015464 104401 016145 SGTSWR: TYPE , $CNTLG ;; ECHO THE CONTROL-G (^G)
(1) 015470 104401 016152 TYPE , $MSWR ;; TYPE CURRENT CONTENTS
(2) 015474 013746 000176 MOV SWREG, -(SP) ;; SAVE SWREG FOR TYPEOUT
(2) 015500 104402 TYPOC ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 015502 104401 016163 TYPE , $MNEW ;; PROMPT FOR NEW SWR
(1) 015506 005046 19$: CLR -(SP) ;; CLEAR COUNTER
(1) 015510 005046 CLR -(SP)
(1)
(1) 015512 105777 163426 7$: TSTB NEW SWR @STKS ;; CHAR THERE?
(1) 015516 100375 BPL 7$ ;; IF NOT TRY AGAIN
(1)
(1) 015520 117746 163422 MOVB @STKB, -(SP) ;; PICK UP CHAR
(1) 015524 042716 177600 BIC #^C177, (SP) ;; MAKE IT 7-BIT ASCII
(1)
(1)
(1)
(1) 015530 021627 000025 9$: CMP (SP), #25 ;; IS IT A CONTROL-U?
(1) 015534 001005 BNE 10$ ;; BRANCH IF NOT
(1) 015536 104401 016140 TYPE , $CNTLU ;; YES, ECHO CONTROL-U (^U)
(1) 015542 062706 000006 20$: ADD #6, SP ;; IGNORE PREVIOUS INPUT
(1) 015546 000757 BR 19$ ;; LET'S TRY IT AGAIN
(1)
(1)
(1) 015550 021627 000015 10$: CMP (SP), #15 ;; IS IT A <CR>?
(1) 015554 001022 BNE 16$ ;; BRANCH IF NO
(1) 015556 005766 000004 TST 4(SP) ;; YES, IS IT THE FIRST CHAR?
(1) 015562 001403 BEQ 11$ ;; BRANCH IF YES
(1) 015564 016677 000002 163346 MOV 2(SP), @SWR ;; SAVE NEW SWR
(1) 015572 062706 000006 11$: ADD #6, SP ;; CLEAR UP STACK
(1) 015576 104401 001171 14$: TYPE , $CRLF ;; ECHO <CR> AND <LF>
(1) 015602 123727 001135 000001 CMPB $INTAG, #1 ;; RE-ENABLE TTY KBD INTERRUPTS?
(1) 015610 001003 BNE 15$ ;; BRANCH IF NOT
(1) 015612 012777 000100 163324 MOV #100, @STKS ;; RE-ENABLE TTY KBD INTERRUPTS
(1) 015620 000002 15$: RTI ;; RETURN
(1) 015622 004737 016406 16$: JSR PC, $TYPEC ;; ECHO CHAR
(1) 015626 021627 000060 CMP (SP), #60 ;; CHAR < 0?

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(1) 015632 002420          BLT      18$          ;;BRANCH IF YES
(1) 015634 021627 000067    CMP      (SP),#67    ;;CHAR > 7?
(1) 015640 003015          BGT      18$          ;;BRANCH IF YES
(1) 015642 042726 000060    BIC      #60,(SP)+   ;;STRIP-OFF ASCII
(1) 015646 005766 000002    TST      2(SP)       ;;IS THIS THE FIRST CHAR
(1) 015652 001403          BEQ      17$          ;;BRANCH IF YES
(1) 015654 006316          ASL      (SP)        ;;NO, SHIFT PRESENT
(1) 015656 006316          ASL      (SP)        ;;CHAR OVER TO MAKE
(1) 015660 006316          ASL      (SP)        ;;ROOM FOR NEW ONE.
(1) 015662 005266 000002    17$: INC      2(SP)       ;;KEEP COUNT OF CHAR
(1) 015666 056616 177776    BIS      -2(SP),(SP) ;;SET IN NEW CHAR
(1) 015672 000707          BR       7$          ;;GET THE NEXT ONE
(1) 015674 104401 001170    18$: TYPE   $QUES     ;;TYPE ?<CR><LF>
(1) 015700 000720          BR       20$        ;;SIMULATE CONTROL-U
(1) .DSABL  LSB
(1)
(1)
(2)
(1) *****
(1) *THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
(1) *CALL:
(1) * RDCHR          ;;INPUT A SINGLE CHARACTER FROM THE TTY
(1) * RETURN HERE   ;;CHARACTER IS ON THE STACK
(1) *              ;;WITH PARITY BIT STRIPPED OFF
(1)
(1)
(1) $RDCHR: MOV      (SP),-(SP) ;;PUSH DOWN THE PC
(1) 015702 011646          MOV      4(SP),2(SP) ;;SAVE THE PS
(1) 015704 016666 000004 000002 1$: TSTB     @STKS      ;;WAIT FOR
(1) 015712 105777 163226          BPL      1$          ;;A CHARACTER
(1) 015716 100375          MOVB     @STKB,4(SP) ;;READ THE TTY
(1) 015720 117766 163222 000004    BIC      #^C<177>,4(SP) ;;GET RID OF JUNK IF ANY
(1) 015726 042766 177600 000004    CMP      4(SP),#23   ;;IS IT A CONTROL-S?
(1) 015734 026627 000004 000023    BNE      3$          ;;BRANCH IF NO
(1) 015742 001013          TSTB     @STKS      ;;WAIT FOR A CHARACTER
(1) 015744 105777 163174          BPL      2$          ;;LOOP UNTIL ITS THERE
(1) 015750 100375          MOVB     @STKB,-(SP) ;;GET CHARACTER
(1) 015752 117746 163170          BIC      #^C177,(SP) ;;MAKE IT 7-BIT ASCII
(1) 015756 042716 177600          CMP      (SP)+,#21   ;;IS IT A CONTROL-Q?
(1) 015762 022627 000021          BNE      2$          ;;IF NOT DISCARD IT
(1) 015766 001366          BR       1$          ;;YES, RESUME
(1) 015770 000750          CMP      4(SP),#140 ;;IS IT UPPER CASF?
(1) 015772 026627 000004 000140 3$: BLT      4$          ;;BRANCH IF YES
(1) 016000 002407          CMP      4(SP),#175 ;;IS IT A SPECIAL CHAR?
(1) 016002 026627 000004 000175    BGT      4$          ;;BRANCH IF YES
(1) 016010 003003          BIC      #40,4(SP)  ;;MAKE IT UPPER CASE
(1) 016012 042766 000040 000004 4$: RTI          ;;GO BACK TO USER
(1) 016020 000002
(2)
(1) *****
(1) *THIS ROUTINE WILL INPUT A STRING FROM THE TTY
(1) *CALL:
(1) * RDLIN         ;;INPUT A STRING FROM THE TTY
(1) * RETURN HERE   ;;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
(1) *              ;;TERMINATOR WILL BE A BYTE OF ALL 0'S
(1)
(1)
(1) $RDLIN: MOV      R3,-(SP) ;;SAVE R3
(1) 016022 010346          MOV      #$TTYIN,R3 ;;GET ADDRESS
(1) 016024 012703 016130 1$: CMP      #$TTYIN+8.,R3 ;;BUFFER FULL?
(1) 016030 022703 016140 2$:
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(1) 016034 101405      BLOS      4$          ;;BR IF YES
(1) 016036 104410      RDCHR
(1) 016040 112613      MOV      (SP)+,(R3)  ;;GO READ ONE CHARACTER FROM THE TTY
(1) 016042 122713 000177 10$: CMPB    #177,(R3)  ;;GET CHARACTER
(1) 016046 001003      BNE      3$          ;;IS IT A RUBOUT
(1) 016050 104401 001170 4$:  TYPE    ,SQUES   ;;SKIP IF NOT
(1) 016054 000763      BR       1$          ;;TYPE A '?'
(1) 016056 111337 016126 3$:  MOV      (R3),9$   ;;CLEAR THE BUFFER AND LOOP
(1) 016062 104401 016126      TYPE    ,9$        ;;ECHO THE CHARACTER
(1) 016066 122723 000015      CMPB    #15,(R3)+  ;;CHECK FOR RETURN
(1) 016072 001356      BNE      2$          ;;LOOP IF NOT RETURN
(1) 016074 105063 177777      CLRB    -1(R3)     ;;CLEAR RETURN (THE 15)
(1) 016100 104401 001172      TYPE    ,SLF       ;;TYPE A LINE FEED
(1) 016104 012603      MOV      (SP)+,R3   ;;RESTORE R3
(1) 016106 011646      MOV      (SP),-(SP) ;;ADJUST THE STACK AND PUT ADDRESS OF THE
(1) 016110 016666 000004 000002 MOV      4(SP),2(SP) ;; FIRST ASCII CHARACTER ON IT
(1) 016116 012766 016130 000004 MOV      #STTYIN,4(SP)
(1) 016124 000002      RTI
(1) 016126 000          9$:  .BYTE    0          ;;RETURN
(1) 016127 000          .BYTE    0          ;;STORAGE FOR ASCII CHAR. TO TYPE
(1) 016130 000010      $TTYIN: .BLKB   8.    ;;TERMINATOR
(1) 016140 052536 005015 000      $CNTLU: .ASCIZ  /^U/<15><12> ;;RESERVE 8 BYTES FOR TTY INPUT
(1) 016145 136 006507 000012 $CNTLG: .ASCIZ  /^G/<15><12> ;;CONTROL 'U'
(1) 016152 005015 053523 020122 $MSWR: .ASCIZ  <15><12>/SWR = / ;;CONTROL 'G'
(1) 016160 020075 000
(1) 016163 040 047040 053505 $MNEW: .ASCIZ  / NEW = /
(1) 016170 036440 000040

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7264

.SBTTL TYPE ROUTINE

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(1)
(2)
(1) *****
(1) *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(1) *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(1) *NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(1) *NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(1) *NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(1)
(1) *CALL:
(1) *1) USING A TRAP INSTRUCTION
(1) * TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(1) *OR
(1) * TYPE
(1) * MESADR
(1) *
(1)
(1) $TYPE: TSTB    $TPFLG  ;;IS THERE A TERMINAL?
(1) 016174 105737 001157 BPL      1$          ;;BR IF YES
(1) 016200 100002      HALT
(1) 016202 000000      BR       3$          ;;HALT HERE IF NO TERMINAL
(1) 016204 000430      BR
(1) 016206 010046      MOV      R0,-(SP)   ;;LEAVE
(1) 016210 017600 000002 1$:  MOV      @2(SP),R0  ;;SAVE R0
(1) 016214 122737 000001 001214 CMPB    #APTENV,$ENV ;;GET ADDRESS OF ASCIZ STRING
(1) 016222 001011      BNE      62$        ;;RUNNING IN APT MODE
(1) 016224 132737 000100 001215 BITB    #APTSPOOL,$ENVM ;;NO,GO CHECK FOR APT CONSOLE
(1) 016232 001405      BEQ      62$        ;;SPOOL MESSAGE TO APT
(1) 016234 010037 016244      MOV      R0,61$    ;;NO,GO CHECK FOR CONSOLE
(1) 016240 004737 016464      .SR      PC,$ATY3  ;;SETUP MESSAGE ADDRESS FOR APT
;;SPOOL MESSAGE TO APT

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(1) 016244 000000 61$: .WORD 0 ;;MESSAGE ADDRESS
(1) 016246 132737 000040 001215 62$: BITB #APTC SUP,$ENVM ;;APT CONSOLE SUPPRESSED
(1) 016254 001003 BNE 60$ ;;YES,SKIP TYPE OUT
(1) 016256 112046 2$: MOVB (RO)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
(1) 016260 001005 BNE 4$ ;;BR IF IT ISN'T THE TERMINATOR
(1) 016262 005726 TST (SP)+ ;;IF TERMINATOR POP IT OFF THE STACK
(1) 016264 012600 60$: MOV (SP)+,RO ;;RESTORE RO
(1) 016266 062716 000002 3$: ADD #2,(SP) ;;ADJUST RETURN PC
(1) 016272 000002 RTI ;;RETURN
(1) 016274 122716 000011 4$: CMPB #HT,(SP) ;;BRANCH IF <HT>
(1) 016300 001430 BEQ 8$
(1) 016302 122716 000200 CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
(1) 016306 001006 BNE 5$
(1) 016310 005726 TST (SP)+ ;;POP <CR><LF> EQUIV
(1) 016312 104401 TYPE ;;TYPE A CR AND LF
(1) 016314 001171 $CRLF
(1) 016316 105037 016452 CLRB $CHARCNT ;;CLEAR CHARACTER COUNT
(1) 016322 000755 BR 2$ ;;GET NEXT CHARACTER
(1) 016324 004737 016406 5$: JSR PC,$TYPEC ;;GO TYPE THIS CHARACTER
(1) 016330 123726 001156 6$: CMPB $FILIC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
(1) 016334 001350 BNE 2$ ;;IF NO GO GET NEXT CHAR.
(1) 016336 013746 001154 MOV $NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
(1) ;;AND THE NULL CHAR.
(1) 016342 105366 000001 7$: DECB 1(SP) ;;DOES A NULL NEED TO BE TYPED?
(1) 016346 002770 BLT 6$ ;;BR IF NO--GO POP THE NULL OFF OF STACK
(1) 016350 004737 016406 JSR PC,$TYPEC ;;GO TYPE A NULL
(1) 016354 105337 016452 DECB $CHARCNT ;;DO NOT COUNT AS A COUNT
(1) 016360 000770 BR 7$ ;;LOOP
(1)
(1) ;HORIZONTAL TAB PROCESSOR
(1)
(1) 016362 112716 000040 8$: MOVB #' ,(SP) ;;REPLACE TAB WITH SPACE
(1) 016366 004737 016406 9$: JSR PC,$TYPEC ;;TYPE A SPACE
(1) 016372 132737 000007 016452 BITB #7,$CHARCNT ;;BRANCH IF NOT AT
(1) 016400 001372 BNE 9$ ;;TAB STOP
(1) 016402 005726 TST (SP)+ ;;POP SPACE OFF STACK
(1) 016404 000724 BR 2$ ;;GET NEXT CHARACTER
(1) 016406 105777 162536 $TYPEC: TSTB @STPS ;;WAIT UNTIL PRINTER IS READY
(1) 016412 100375 BPL $TYPEC
(1) 016414 116677 000002 162530 MOVB 2(SP),@STPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
(1)
(1) 016422 122766 000015 000002 CMPB #CR,2(SP) ;;IS CHARACTER A CARRIAGE RETURN?
(1) 016430 001003 BNE 1$ ;;BRANCH IF NO
(1) 016432 105037 016452 CLRB $CHARCNT ;;YES--CLEAR CHARACTER COUNT
(1) 016436 000406 BR $TYPEX ;;EXIT
(1) 016440 122766 000012 000002 1$: CMPB #LF,2(SP) ;;IS CHARACTER A LINE FEED?
(1) 016446 001402 BEQ $TYPEX ;;BRANCH IF YES
(1) 016450 105227 INCB (PC)+ ;;COUNT THE CHARACTER
(1) 016452 000000 $CHARCNT: .WORD 0 ;;CHARACTER COUNT STORAGE
(1) 016454 000207 $TYPEX: RTS PC
(1)
(1)
(1) ;SBTTL APT COMMUNICATIONS ROUTINE
(1)
(1) ;*****

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7265
(1)
(2)

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(1) 016456 112737 000001 016722 SATY1: MOVB #1,$FFLG ;;TO REPORT FATAL ERROR
(1) 016464 112737 000001 016720 SATY3: MOVB #1,$MFLG ;;TO TYPE A MESSAGE
(1) 016472 000403 BR SATYC
(1) 016474 112737 000001 016722 SATY4: MOVB #1,$FFLG ;;TO ONLY REPORT FATAL ERROR
(1) 016502 SATYC:
(3) 016502 010046 MOV RO,-(SP) ;;PUSH RO ON STACK
(3) 016504 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
(1) 016506 105737 016720 TSTB $MFLG ;;SHOULD TYPE A MESSAGE?
(1) 016512 001450 BEQ 5$ ;;IF NOT: BR
(1) 016514 122737 000001 001214 CMPB #APTENV,$ENV ;;OPERATING UNDER APT?
(1) 016522 001031 BNE 3$ ;;IF NOT: BR
(1) 016524 132737 000100 001215 BITB #APTSPOOL,$ENVM ;;SHOULD SPOOL MESSAGES?
(1) 016532 001425 BEQ 3$ ;;IF NOT: BR
(1) 016534 017600 000004 MOV @4(SP),RO ;;GET MESSAGE ADDR.
(1) 016540 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDR.
(1) 016546 005737 001174 1$: TST $MSGTYPE ;;SEE IF DONE W/ LAST XMISSION?
(1) 016552 001375 BNE 1$ ;;IF NOT: WAIT
(1) 016554 010037 001210 MOV RO,$MSGAD
(1) ;;PUT ADDR IN MAILBOX
(1) 016560 105720 2$: TSTB (RO)+ ;;FIND END OF MESSAGE
(1) 016562 001376 BNE 2$
(1) 016564 163700 001210 SUB $MSGAD,RO ;;SUB START OF MESSAGE
(1) 016570 006200 ASR RO ;;GET MESSAGE LNGTH IN WORDS
(1) 016572 010037 001212 MOV RO,$MSGGLT ;;PUT LENGTH IN MAILBOX
(1) 016576 012737 000004 001174 MOV #4,$MSGTYPE ;;TELL APT TO TAKE MSG.
(1) 016604 000413 BR 5$
(1) 016606 017637 000004 016632 3$: MOV @4(SP),4$ ;;PUT MSG ADDR IN JSR LINKAGE
(1) 016614 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDRESS
(3) 016622 013746 177776 MOV 177776,-(SP) ;;PUSH 177776 ON STACK
(1) 016626 004737 016174 JSR PL.$TYPE ;;CALL TYPE MACRO
(1) 016632 000000 4$: .WORD 0
(1) 016634 5$:
(1) 016634 105737 016722 10$: TSTB $FFLG ;;SHOULD REPORT FATAL ERROR?
(1) 016640 001416 BEQ 12$ ;;IF NOT: BR
(1) 016642 005737 001214 TST $ENV ;;RUNNING UNDER APT?
(1) 016646 001413 BEQ 12$ ;;IF NOT: BR
(1) 016650 005737 001174 11$: TST $MSGTYPE ;;FINISHED LAST MESSAGE?
(1) 016654 001375 BNE 11$ ;;IF NOT: WAIT
(1) 016656 017637 000004 001176 MOV @4(SP),$FATAL ;;GET ERROR #
(1) 016664 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDR.
(1) 016672 005237 001174 !NC $MSGTYPE ;;TELL APT TO TAKE ERROR
(1) 016676 105037 016722 12$: CLRB $FFLG ;;CLEAR FATAL FLAG
(1) 016702 105037 016721 CLRB $LFLG ;;CLEAR LOG FLAG
(1) 016706 105037 016720 CLRB $MFLG ;;CLEAR MESSAGE FLAG
(3) 016712 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
(3) 016714 012600 MOV (SP)+,RO ;;POP STACK INTO RO
(1) 016716 000207 RTS PC ;;RETURN
(1) 016720 000 $MFLG: .BYTE 0 ;;MESSG. FLAG
(1) 016721 000 $LFLG: .BYTE 0
(1) ;;LOG FLAG
(1) 016722 000 $FFLG: .BYTE 0 ;;FATAL FLAG
(1) 016724 .EVEN
(1) 000200 APTSIZE=200
(1) 000001 APTENV=001
(1) 000100 APTSPOOL=100
(1) 000040 APTCSUP=040
```

7266
(1)
(2)
(1)
(1) 016724 012737 017064 000024
(1) 016732 012737 000300 000026
(3) 016740 010046
(3) 016742 010146
(3) 016744 010246
(3) 016746 010346
(3) 016750 010446
(3) 016752 010546
(3) 016754 017746 162160
(1) 016760 010637 017070
(1) 016764 012737 016776 000024
(1) 016772 000000
(1) 016774 000776
(1)
(2)
(1)
(1) 016776 012737 017064 000024
(1) 017004 013706 017070
(1) 017010 005037 017070
(1) 017014 005237 017070
(1) 017020 001375
(3) 017022 012677 162112
(3) 017026 012605
(3) 017030 012604
(3) 017032 012603
(3) 017034 012602
(3) 017036 012601
(3) 017040 012600
(1) 017042 012737 016724 000024
(1) 017050 012737 000300 000026
(1) 017056 104401
(1) 017060 017072
(1) 017062 000002
(1) 017064 000000
(1) 017066 000776
(1) 017070 000000
(1) 017072 005015 047520 042527
(1) 017100 000122

```
.SBTTL POWER DOWN AND UP ROUTINES  
*****  
:POWER DOWN ROUTINE  
$PWRDN: MOV $ILLUP,@#PWRVEC ;;SET FOR FAST UP  
MOV #PR6,@#PWRVEC+2 ;;PRIO:6  
MOV R0,-(SP) ;;PUSH R0 ON STACK  
MOV R1,-(SP) ;;PUSH R1 ON STACK  
MOV R2,-(SP) ;;PUSH R2 ON STACK  
MOV R3,-(SP) ;;PUSH R3 ON STACK  
MOV R4,-(SP) ;;PUSH R4 ON STACK  
MOV R5,-(SP) ;;PUSH R5 ON STACK  
MOV @SWR,-(SP) ;;PUSH @SWR ON STACK  
MOV SP,$SAVR6 ;;SAVE SP  
MOV $PWRUP,@#PWRVEC ;;SET UP VECTOR  
HALT  
BR -2 ;;HANG UP  
*****  
:POWER UP ROUTINE  
$PWRUP: MOV $ILLUP,@#PWRVEC ;;SET FOR FAST DOWN  
MOV $SAVR6,SP ;;GET SP  
CLR $SAVR6 ;;WAIT LOOP FOR THE TTY  
1$: INC $SAVR6 ;;WAIT FOR THE INC  
BNE 1$ ;;OF WORD  
MOV (SP)+,@SWR ;;POP STACK INTO @SWR  
MOV (SP)+,R5 ;;POP STACK INTO R5  
MCV (SP)+,R4 ;;POP STACK INTO R4  
MOV (SP)+,R3 ;;POP STACK INTO R3  
MOV (SP)+,R2 ;;POP STACK INTO R2  
MOV (SP)+,R1 ;;POP STACK INTO R1  
MOV (SP)+,R0 ;;POP STACK INTO R0  
MOV $PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR  
MOV #PR6,@#PWRVEC+2 ;;PRIO:6  
TYPE $POWER ;;REPORT THE POWER FAILURE  
$PWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER  
RTI  
$ILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED  
BR -2 ;;BEFORE THE POWER DOWN WAS COMPLETE  
$SAVR6: 0 ;;PUT THE SP HERE  
$POWER: .ASCIZ <15><12>'POWER'  
  
.EVEN  
:*  
:*THIS ROUTINE WILL PROTECT THE PROGRAM  
:*FROM INTERRUPTS (BAD ONES).  
:*  
:*THE TRAP CATCHER IS SET UP FOR  
:* .WORD +2  
:* JSR PC,R0  
:*  
:*ILLEGAL INTERRUPTS OR INTERRUPTS TO THE WRONG VECTOR  
:*GOTO THE VECTOR AND PCITK UP THE ".+2" AS AN ADDRESS  
:*AND "4700" AS NEW STATUS.  
:*THE .+2 AS A PC WILL CAUSE EXECUTION OF THE "JSR PC,R0" (AN ILLEGAL INSTR.).
```

7267
7268
7269
7270
7271
7272
7273
7274
7275
7276
7277
7278
7279


```
7332 017144 000002  
7333 017146 000000  
7334 017150 000000  
7335  
(1)  
(2)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1) 017152 010046  
(1) 017154 016600 000002  
(1) 017160 005740  
(1) 017162 111000  
(1) 017164 006300  
(1) 017166 016000 017206  
(1) 017172 000200  
(1)  
(1)  
(1)  
(1)  
(1) 017174 011646  
(1) 017176 016666 000004 000002  
(1) 017204 000002  
(1)  
(3)  
(3)  
(3)  
(3)  
(3)  
(3)  
(3) 017206 017174  
(3) 017210 016174  
(3) 017212 014316  
(3) 017214 014272  
(3) 017216 014332  
(3) 017220 014520  
(1)  
(3) 017222 015470  
(1)  
(3) 017224 015420  
(3) 017226 015702  
(3) 017230 016022  
7336 017232 005015 046103 041517  
017240 020113 051123 043040  
017246 047125 052103 047511  
017254 020116 051105 047522  
017262 000122  
7337 017264 005015 046103 041517  
017272 020113 051123 042040  
017300 052101 020101 051105  
017306 047522 000122  
7338 017312 005015 046103 041517  
017320 020113 051102 042040
```

```
RTI  
TRTO: .WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTERRUPTED TO.  
TRFRO: .WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTR. FROM.  
.SBTTL TRAP DECODER  
  
:*****  
:*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION  
:*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS  
:*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL  
:*GO TO THAT ROUTINE.  
  
$TRAP: MOV RO,-(SP) ;:SAVE RO  
MOV 2(SP),RO ;:GET TRAP ADDRESS  
TST -(RO) ;:BACKUP BY 2  
MOVB (RO),RO ;:GET RIGHT BYTE OF TRAP  
ASL RO ;:POSITION FOR INDEXING  
MOV $TRPAD(RO),RO ;:INDEX TO TABLE  
RTS RO ;:GO TO ROUTINE  
  
:;THIS IS USE TO HANDLE THE "GETPRI" MACRO  
$TRAP2: MOV (SP),-(SP) ;:MOVE THE PC DOWN  
MOV 4(SP),2(SP) ;:MOVE THE PSW DOWN  
RTI ;:RESTORE THE PSW  
  
.SBTTL TRAP TABLE  
:*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
:*BY THE "TRAP" INSTRUCTION.  
:  
: ROUTINE  
:-----  
$TRPAD: .WORD $TRAP2  
$TYPE ;:CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE  
$TYPOC ;:CALL=TYPOC TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)  
$TYPOS ;:CALL=TYPOS TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)  
$TYPON ;:CALL=TYPON TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)  
$TYPBN ;:CALL=TYPBN TRAP+5(104405) TYPE BINARY (ASCII) NUMBER  
  
$GTSWR ;:CALL=GTSWR TRAP+6(104406) GET SOFT-SWR SETTING  
  
$CKSWR ;:CALL=CKSWR TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR  
$RDCHR ;:CALL=RDCHR TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE  
$RDLIN ;:CALL=RDLIN TRAP+11(104411) TTY TYPEIN STRING ROUTINE  
EM1: .ASCIZ <15><12>/CLOCK SR FUNCTION ERROR/  
  
EM2: .ASCIZ <15><12>/CLOCK SR DATA ERROR/  
  
EM3: .ASCIZ <15><12>/CLOCK BR DATA ERROR/
```

	017326	052101	020101	051105						
	017334	047522	000122							
7339	017340	044600	052116	051105	EM4:	.ASCIZ	<200>/	INTERRUPT ERROR/		
	017346	052522	052120	042440						
	017354	051122	051117	000						
7340	017361	015	041412	052517	EM5:	.ASCIZ	<15><12>/	COUNT REG. ERROR/		
	017366	052116	051040	043505						
	017374	020056	051105	047522						
	017402	000122								
7341	017404	005015	047503	047125	EM11:	.ASCIZ	<15><12>#	COUNT ERROR #		
	017412	020124	051105	047522						
	017420	020122	000							
7342	017423	015	041412	052517	EM12:	.ASCIZ	<15><12>#	COUNT FUNCTION ERROR#		
	017430	052116	043040	047125						
	017436	052103	047511	020116						
	017444	051105	047522	000122						
7343	017452	005015	046103	041517	EM16:	.ASCIZ	<15><12>#	CLOCK INTERRUPT ERROR #		
	017460	020113	047111	042524						
	017466	051122	050125	020124						
	017474	051105	047522	020122						
	017502	000								
7344	017503	015	051012	050105	EM20:	.ASCIZ	<15><12>#	REPEATABILITY ERROR #		
	017510	040505	040524	044502						
	017516	044514	054524	042440						
	017524	051122	051117	000040						
7345	017532	005015	042101	051104	EM26:	.ASCIZ	<15><12>#	ADDRESSING ERROR#		
	017540	051505	044523	043516						
	017546	042440	051122	051117						
	017554	000								
7346	017555	015	042412	051122	DH1:	.ASCIZ	<15><12>#	ERRPC ASR WAS S/B#		
7347	017562	041520	040411	051123						
	017570	053411	051501	051411						
	017576	041057	000							
7348	017601	015	042412	051122	DH3:	.ASCIZ	<15><12>#	ERRPC ABR WAS S/B#		
	017606	041520	040411	051102						
	017614	053411	051501	051411						
	017622	041057	000							
7349	017625	200	051105	050122	DH4A:	.ASCIZ	<200>#	ERRPC TO FROM ADDR.#		
	017632	020103	020040	047524						
	017640	020040	020040	020040						
	017646	051106	046517	040440						
	017654	042104	027122	000						
7350	017661	015	042412	051122	DH12:	.ASCIZ	<15><12>#	ERRPC ASR #		
	017666	041520	040411	051123						
	017674	000011								
7351	017676	005015	051105	050122	DH20:	.ASCIZ	<15><12>#	ERRPC ASR 2NDCNT 1STNCT 3RDCNT#		
	017704	004503	051501	004522						
	017712	047062	041504	052116						
	017720	030411	052123	041516						
	017726	004524	051063	041504						
	017734	052116	000							
7352	017737	015	042412	051122	DH26:	.ASCIZ	<15><12>#	ERRPC CLOCK ADDR.#		
	017744	041520	041411	047514						
	017752	045503	040440	042104						
	017760	027122	000							

```
7353
7354      017764      .EVEN
7355
7356 017764 001116 001376 001126 DT1: .WORD $ERRPC,ASR,$BDDAT,$GDDAT,0
      017772 001124 000000
7357 017776 001116 001400 001126 DT3: .WORD $ERRPC,ABR,$BDDAT,$GDDAT,0
      020004 001124 000000
7358 020010 001116 017146 017150 DT4: .WORD $ERRPC,TRTO,TRFRO,0
      020016 000000
7359 020020 001116 001376 000000 DT12: .WORD $ERRPC,ASR,0
7360 020026 001116 001376 001126 DT20: .WORD $ERRPC,ASR,$BDDAT,$GDDAT,$TMPO,0
      020034 001124 001420 000000
7361 020042 001116 001376 001126 DT22: .WORD $ERRPC,ASR,$BDDAT,$TMPO,0
      020050 001420 000000
7362 020054 001116 001420 000000 DT26: .WORD $ERRPC,$TMPO,0
7363
7364 020062 000000 000000      DFO: .WORD 0,0
7365
```

```
7366      ::THE FOLLOWING MACRO CALL TO CNMAC2.SML LIBRARY WAS ADDED TO INIT 11/21
7367      ::SPECIFIC VECTORS.
```

```
7368      POINT=.          ;SAVE POINTER
(1)      000100 020066      =100
(1) 000102 020066      $CLKVEC          ;LKVEC HANDLER
(1)      000140 000300      300          ;INTERRUPT HANDLER PRI
(1)      000140 000140      =140          ;BRKVEC
(1) 000142 170000      170000      ;ODT START ADDRESS
(1)      000142 000300      300          ;PRIORITY
(1)      020066 104401 020074      =POINT      ;RESTORE POINTER
(1) 020072 000000      $CLKVEC:      TYPE,CLKMES
(1) 020074 005015 045514 042526      HALT
(1) 020102 020103 047111 042524      CLKMES: .ASCIZ <15><12>/LKVEC INTERRUPT - DISCONNECT LTC /
(1) 020110 051122 050125 020124
(1) 020116 020055 044504 041523
(1) 020124 047117 042516 052103
(1) 020132 046040 041524 000040
7369      000001      .END
```

ABASE = 174420	5776#	5786	5863	5864														
ABR 001400	5864#	5930*	5931*	5969	6060*	6063*	6142*	6150	6169*	6177	6241*	6245	6311*					
	6315	6336*	6354	6364*	6380*	6410*	6430*	6493*	6496*	6499*	6502*	6505*	6508*					
	6515*	6525	6541*	6574*	6715*	6757*	6765	6776*	6787	6867*	6868*	6869*	6871*					
	6872*	6897*	6907	6916	6937*	6947	6957	6983*	6988	7000	7014*	7019	7159*					
	7164	7188*	7357															
ACDW1 = 000000	5786																	
ACDW2 = 000000	5786																	
ACPUOP= 000000	5786																	
ADDW0 = 000000	5786																	
ADDW1 = 000000	5786																	
ADDW10= 000000	5786																	
ADDW11= 000000	5786																	
ADDW12= 000000	5786																	
ADDW13= 000000	5786																	
ADDW14= 000000	5786																	
ADDW15= 000000	5786																	
ADDW2 = 000000	5786																	
ADDW3 = 000000	5786																	
ADDW4 = 000000	5786																	
ADDW5 = 000000	5786																	
ADDW6 = 000000	5786																	
ADDW7 = 000000	5786																	
ADDW8 = 000000	5786																	
ADDW9 = 000000	5786																	
ADEVCT= 000000	5786																	
ADEVN = 000000	5786																	
AENV = 000000	5786																	
AENVN = 000000	5786																	
AFATAL= 000000	5786																	
AMADR1= 000000	5786																	
AMADR2= 000000	5786																	
AMADR3= 000000	5786																	
AMADR4= 000000	5786																	
AMAMS1= 000000	5786																	
AMAMS2= 000000	5786																	
AMAMS3= 000000	5786																	
AMAMS4= 000000	5786																	
AMSGAD= 000000	5786																	
AMSGLG= 000000	5786																	
AMSGTY= 000000	5786																	
AMTYP1= 000000	5786																	
AMTYP2= 000000	5786																	
AMTYP3= 000000	5786																	
AMTYP4= 000000	5786																	
ANYKEY 013740	6986	6999	7017	7113#														
APASS = 000000	5786																	
APRIOR= 000200	5778#	5786	5869															
APTCSU= 000040	7264	7265#																
APTENV= 000001	7260	7264	7265#															
APTSIZ= 000200	5899	7265#																
APTSPO= 000100	7264	7265#																
ASR 001376	5863#	5906*	5930	5968	6016*	6017*	6018*	6019*	6020*	6021*	6022*	6023*	6024*					
	6025*	6083*	6084*	6089	6110*	6112*	6116*	6122*	6124	6141*	6146*	6150*	6168*					
	6173*	6177*	6203*	6207	6263*	6264*	6266	6289*	6290*	6291	6300*	6310*	6312*					
	6313*	6315*	6335*	6340*	6342*	6354*	6363*	6379*	6382*	6384*	6386	6408*	6412*					

	6414*	6418	6429*	6431*	6433*	6435	6442*	6493*	6496*	6499*	6502*	6505*	6508*	
	6514*	6517*	6519*	6525*	6527	6535*	6540*	6542*	6547	6573*	6576*	6577*	6588*	
	6594*	6596*	6597*	6607*	6626*	6607*	6698*	6699*	6701	6704	6714*	6716*	6722	
	6725	6734*	6735*	6736*	6738*	6740*	6743	6752*	6756*	6760*	6761*	6765*	6771*	
	6775*	6777*	6778*	6781*	6787*	6794*	6967*	6868*	6869*	6871*	6872*	6896*	6898*	
	6901*	6905*	6916*	6936*	6938*	6941*	6945*	6957*	6966*	6967	6982*	6984*	6988*	
	7000*	7013*	7015*	7019*	7029	7054*	7058	7085*	7158*	7160*	7161*	7162*	7163*	
	7187*	7189*	7190*	7193	7229*	7230*	7231	7235	7356	7359	7360	7361		
ASWREG=	000000	5786												
AATESTN=	000000	5786												
AUNIT =	000000	5786												
AUSWR =	000000	5786												
AVECT1=	000240	5777#	5786	5865	5866	5867	5868							
AVECT2=	000000	5786												
BIT0 =	000001	5774#	6025	6146	6150	6173	6177	6312	6315	6340	6354	6382	6412	6418
		6435	6493	6496	6499	6502	6505	6508	6517	6525	6596	6705	6734	6738
		6740	6761	6765	6778	6787	6867	6868	6869	6871	6872	6916	6957	6988
		7000	7019											
BIT00 =	000001	5774#	6291											
BIT01 =	000002	5774#												
BIT02 =	000004	5774#												
BIT03 =	000010	5774#												
BIT04 =	000020	5774#												
BIT05 =	000040	5774#												
BIT06 =	000100	5774#												
BIT07 =	000200	5774#												
BIT08 =	000400	5774#	7262											
BIT09 =	001000	5774#	7260	7262										
BIT1 =	000002	5774#	6024	6346										
BIT10 =	002000	5774#	6221	6257	6781	6867	6868	6869	6871	6872	6901	6941	7260	
BIT11 =	004000	5774#	6018	6150	6177	6221	6257	6315	6354	6493	6496	6499	6502	6505
		6508	6525	6760	6765	6777	6787	6867	6868	6869	6871	6872	6916	6957
		6988	7000	7019	7262									
BIT12 =	010000	5774#	6221	6257	6508	6701	6705	6722	6746	7235				
BIT13 =	020000	5774#	6017	6289	7260									
BIT14 =	040000	5774#	6016	6596	7262									
BIT15 =	100000	5774#	6705											
BIT2 =	000004	5774#	6023	6150	6177	6277	6315	6354	6493	6496	6499	6502	6505	6508
		6525	6765	6787	6867	6868	6869	6871	6872	6916	6957	6988	7000	7019
BIT3 =	000010	5774#	6022	6761	6778									
BIT4 =	000020	5774#	6021	6312	6340	6382	6412							
BIT5 =	000040	5774#	6020	6312	6340	6376	6382	6412						
BIT6 =	000100	5774#	6019											
BIT7 =	000200	5774#												
BIT8 =	000400	5774#	6313	6342	6384	6414	6433	6519	6577	7190	7230			
BIT9 =	001000	5774#	6150	6177	6264	6290	6315	6354	6493	6496	6499	6502	6505	6508
		6525	6597	6698	6699	6735	6736	6765	6787	6867	6868	6869	6871	6872
		6905	6916	6945	6957	6988	7000	7019	7161	7163				
BPTVEC=	000014	5774#												
BRKVEC=	000140	5774#												
CKSWR =	104407	7157	7186	7228	7260	7262	7335#							
CLKMES	020074	7368#												
CR =	000015	5774#	7264											
CRLF =	000200	5774#	5908	7264										
DDISP =	177570	5774#	5786	5899										
DFO	020062	5798	5805	5812	5819	5826	5833	5840	5847	5854	5861	7364#		

.\$SIZE	4361#		
.\$SUPR	4913#		
.\$STRAP	4073#	5679#	7335
.\$TYPB	3287#	5679#	7247
.\$TYPD	3209#	5681#	
.\$TYPE	2985#	5681#	7264
.\$TYPO	3112#	5680#	7246
.\$40CA	972#		

. ABS. 020140 000

ERRORS DETECTED: 0

CNKWAA,CNKWAA/CRF/NL:TOC=CNMAC2.SML,CNKWAA.P11
RUN-TIME: 19 18 1 SECONDS
RUN-TIME RATIO: 79/38=2.0
CORE USED: 35K (70 PAGES)